

FIG. 1
(PRIOR ART)

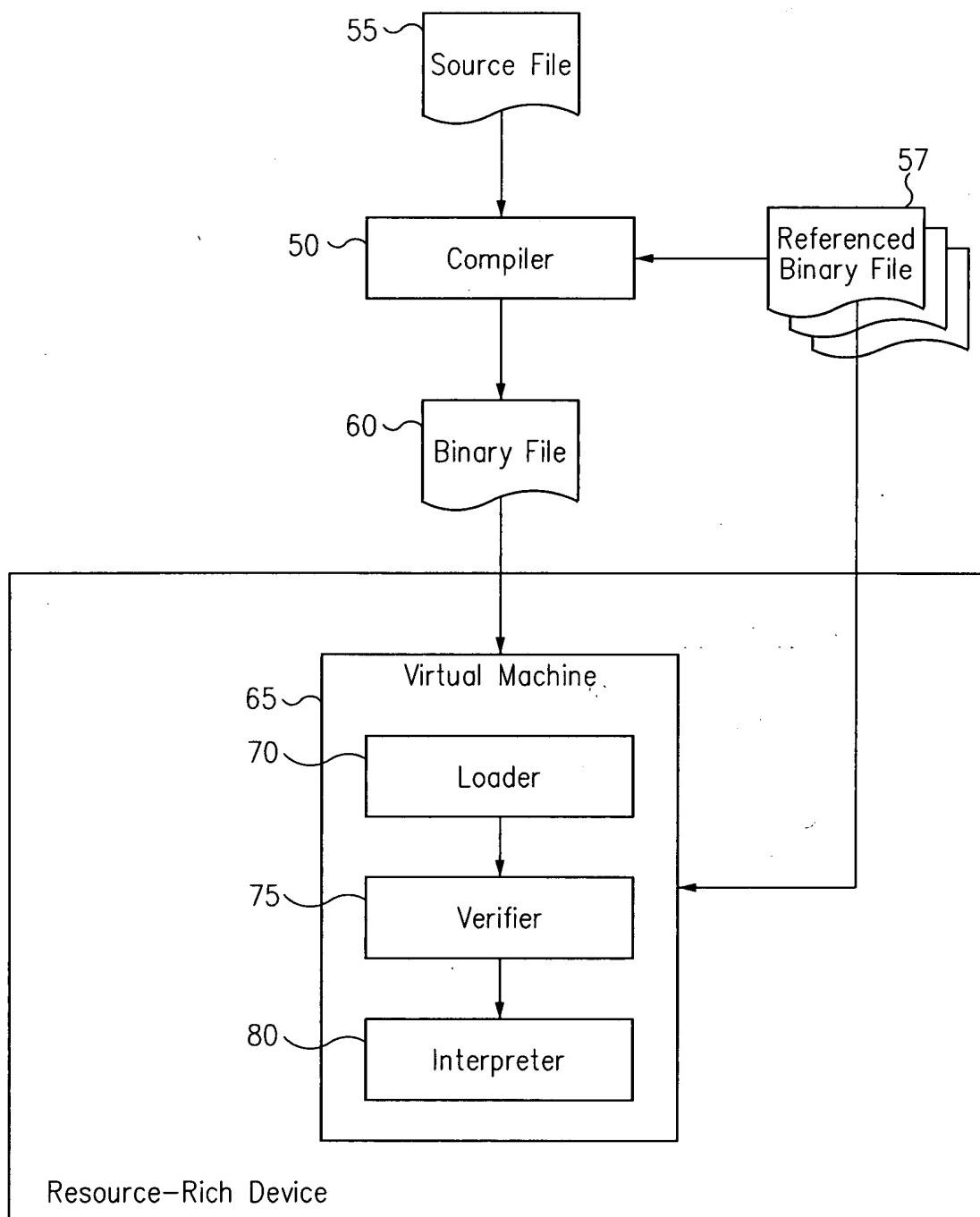


FIG. 2
(PRIOR ART)

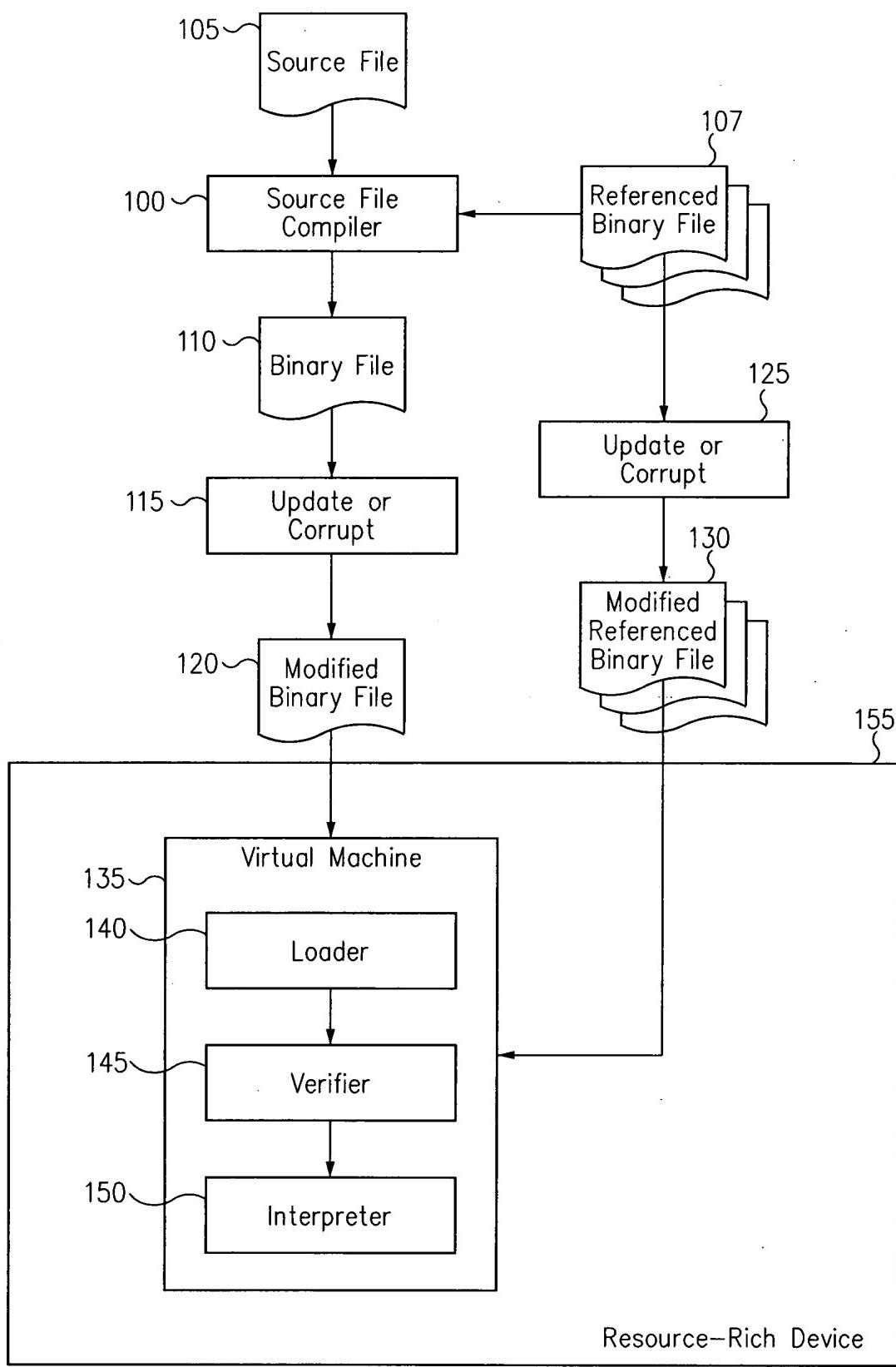


FIG. 3
(PRIOR ART)

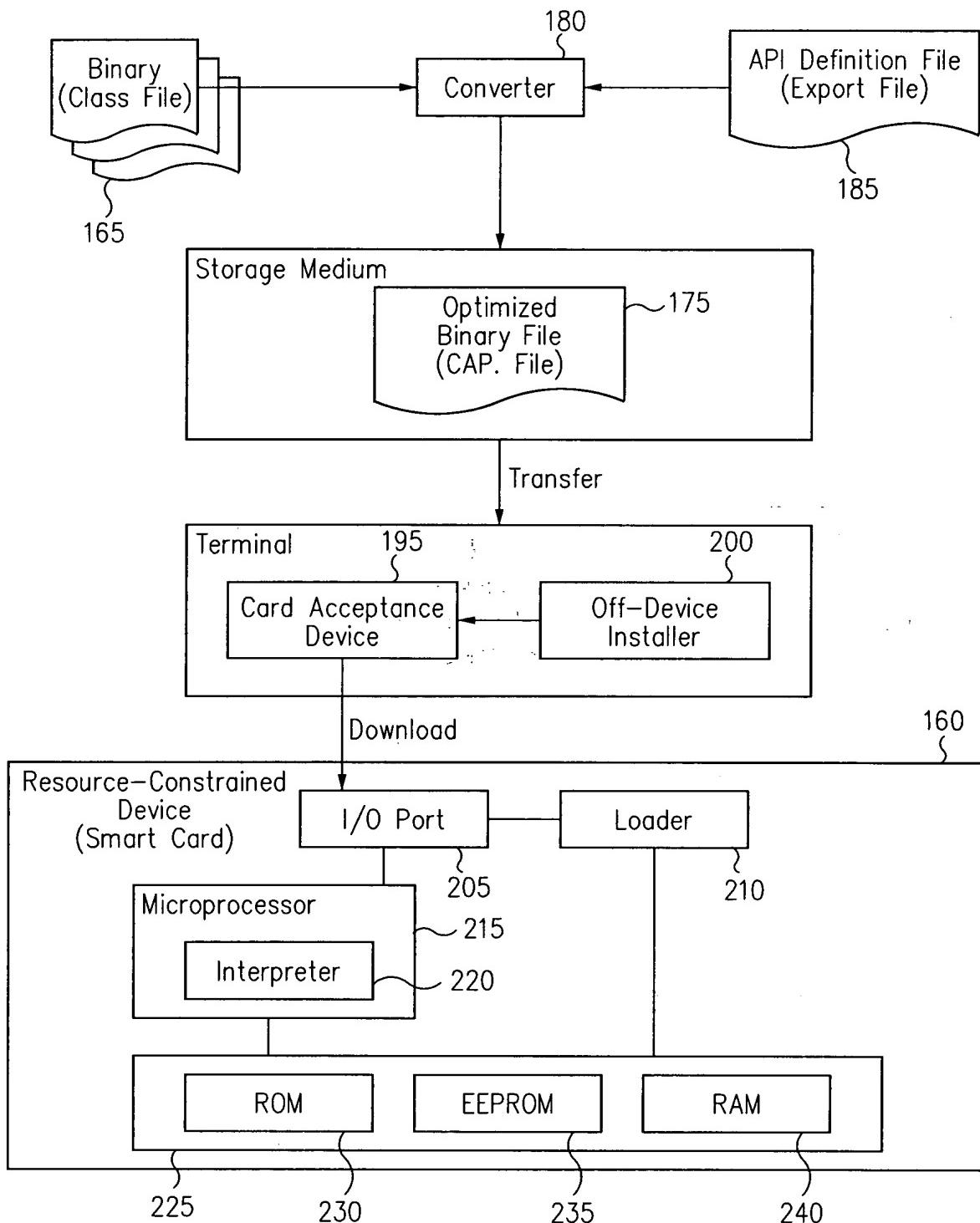


FIG. 4
(PRIOR ART)

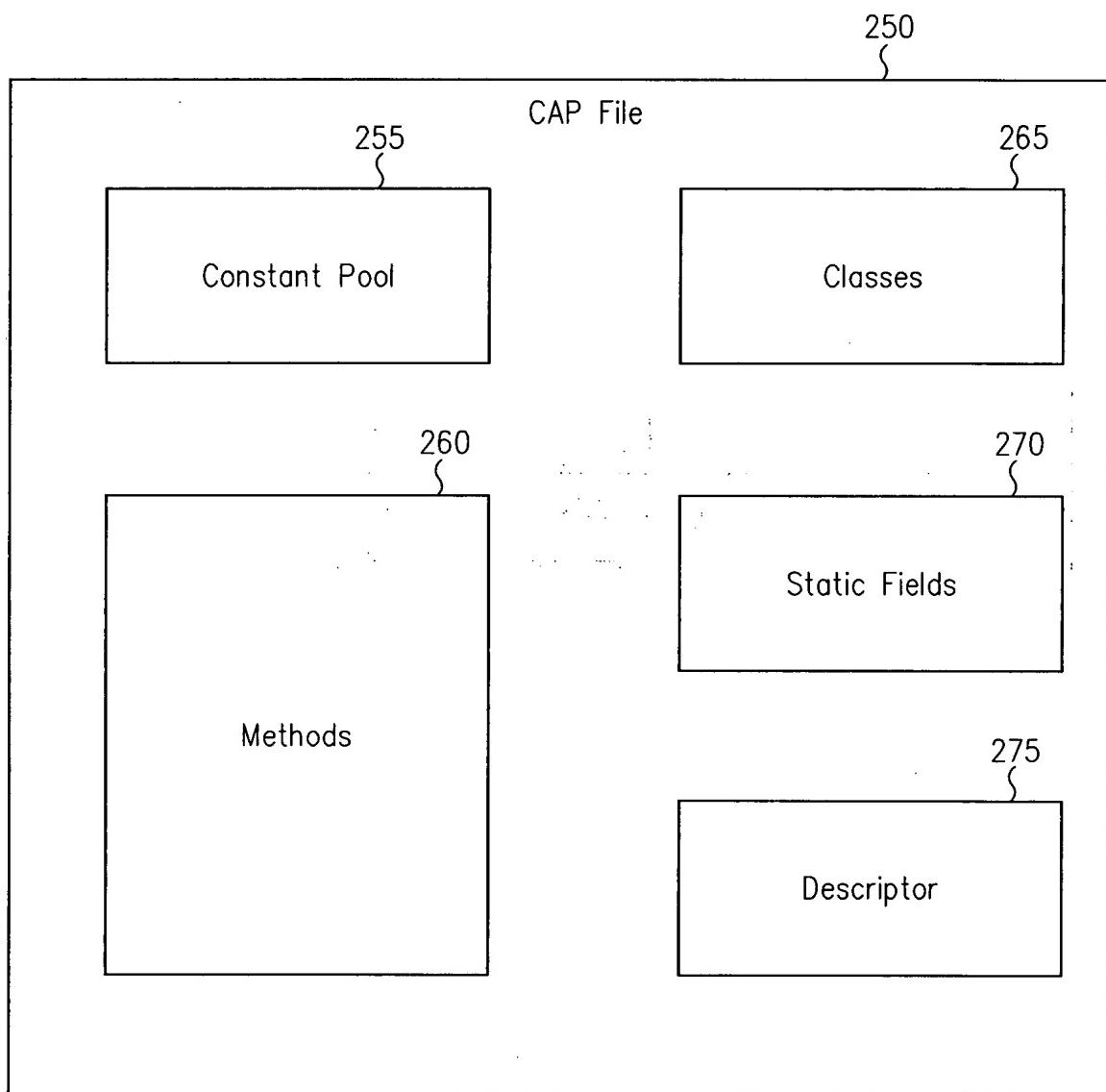


FIG. 5
(PRIOR ART)

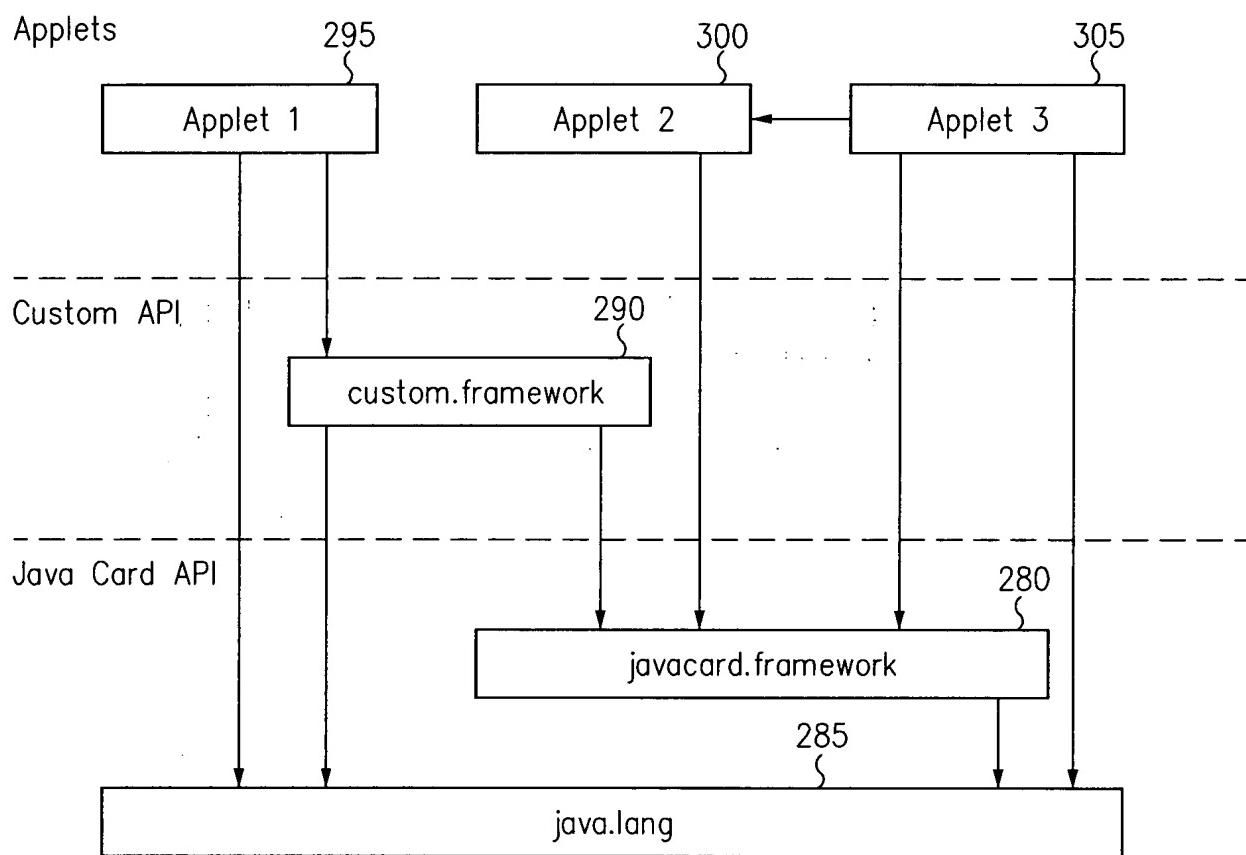


FIG. 6
(PRIOR ART)

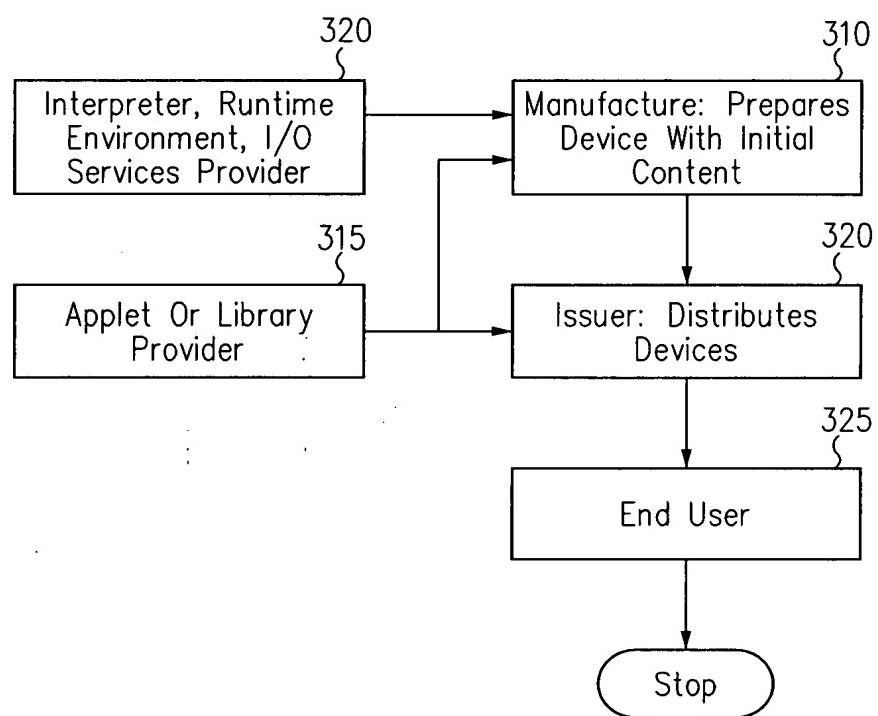


FIG. 7
(PRIOR ART)

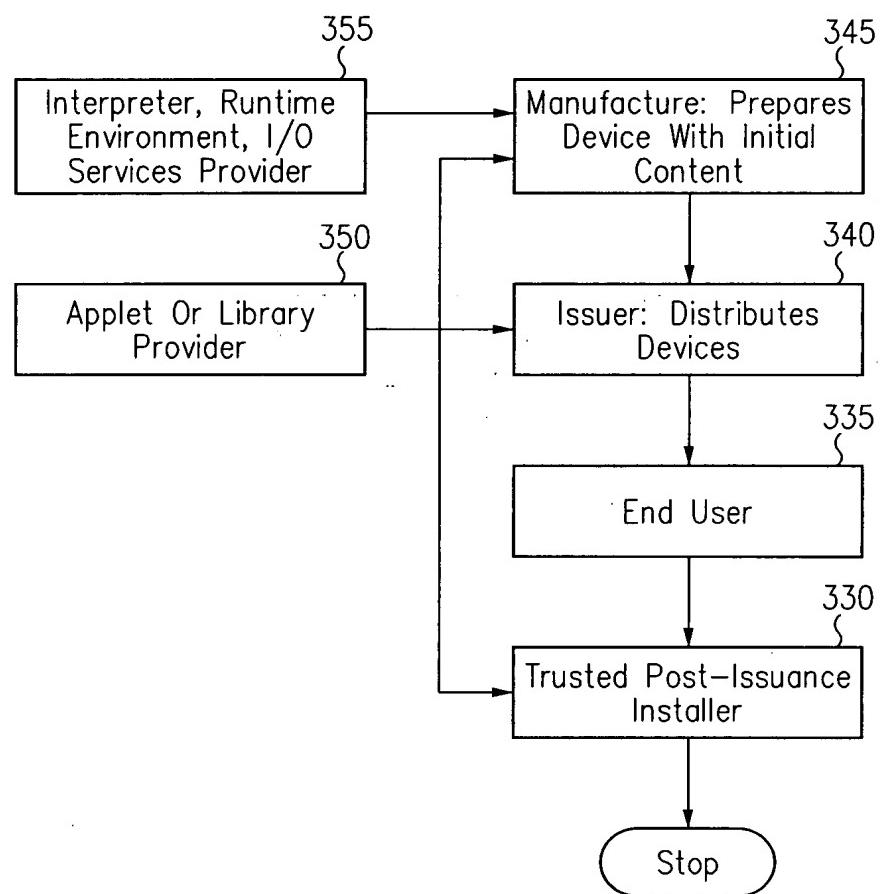


FIG. 8
(PRIOR ART)

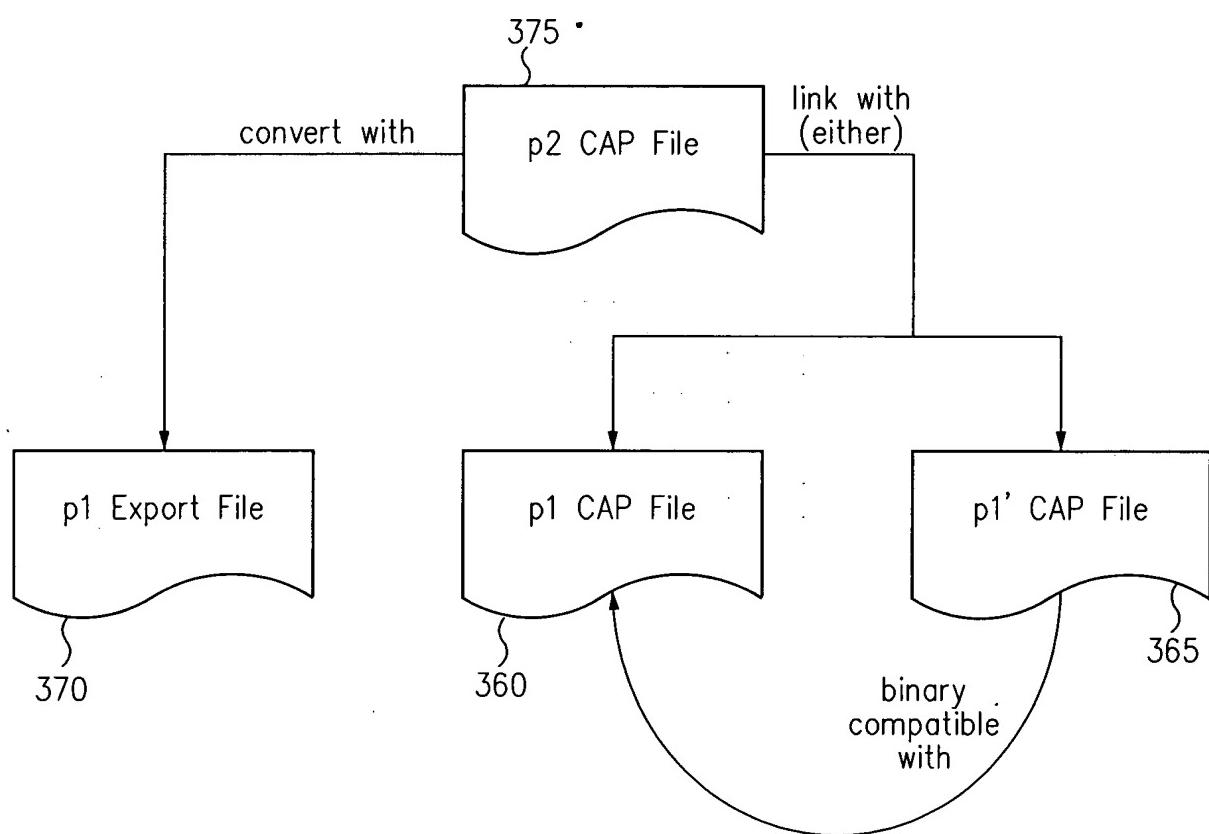


FIG. 9
(PRIOR ART)

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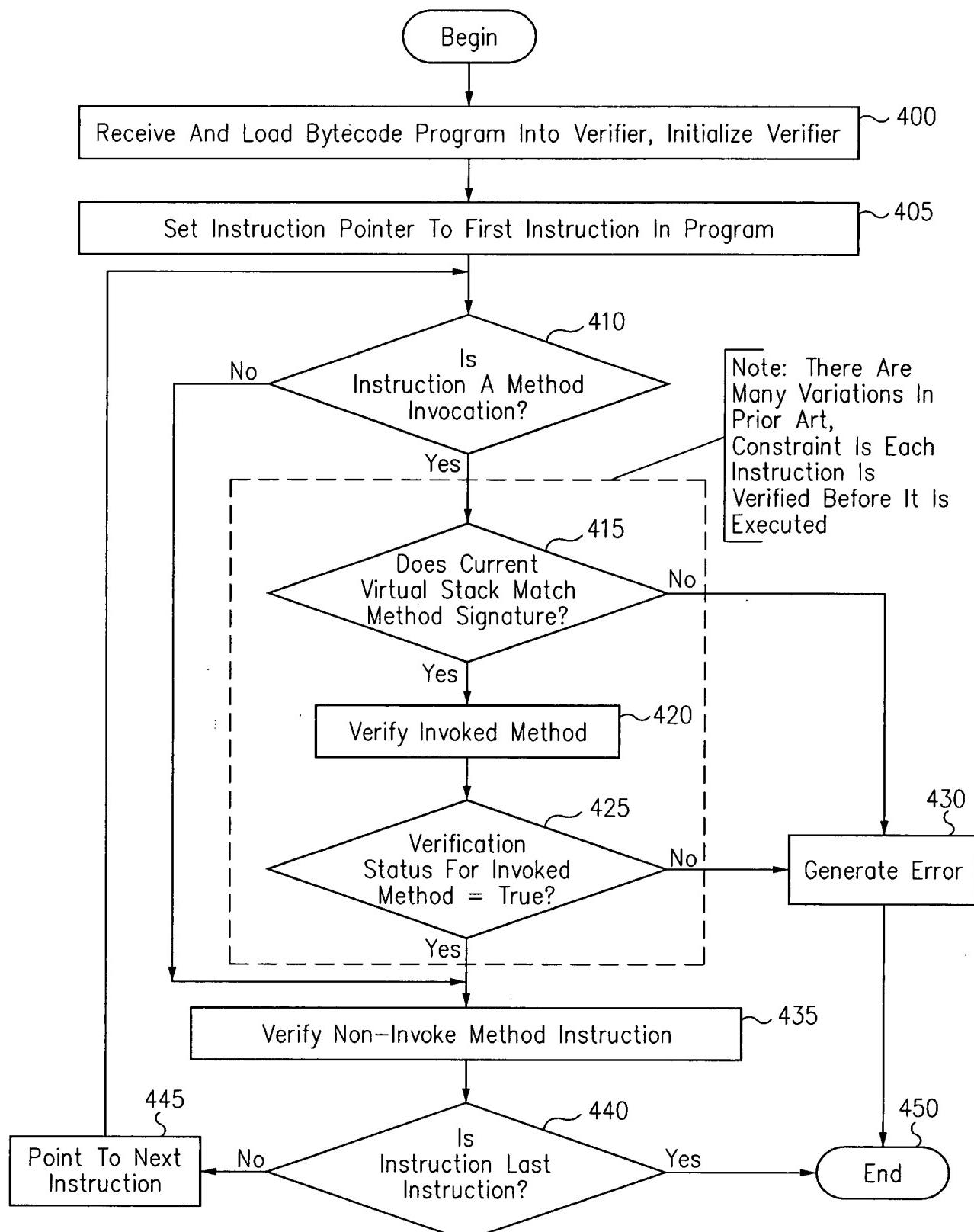


FIG. 10A
(PRIOR ART)

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```

package a1; ~505
import L0;
class A1 extends Object { 555
520 void A10 (short s) { }
    byte ba[] = A11(s);
    ...
    return;
}
525 byte[] A11 (int i) {
    byte ba[] new byte[i];
    ...
    ba[0] =(byte)classL0.L01(this);
    ...
    return ba;
}
...
}

package L0; ~500
public class classL01 {
535 public static int L01 (Object o) {
    int i; ~595
    float f = L02(i,o);
585 ...
    return i; 550
}
545 private static float L02 (int i, Object o) {
    float f; ~605
    ...
    return f; ~600
}
...
}

```

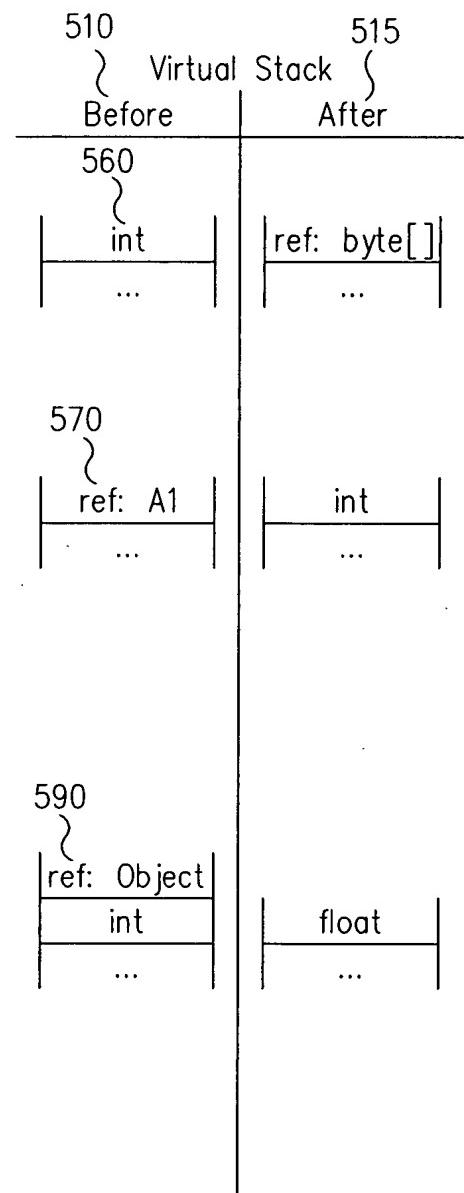


FIG. 10B
(PRIOR ART)

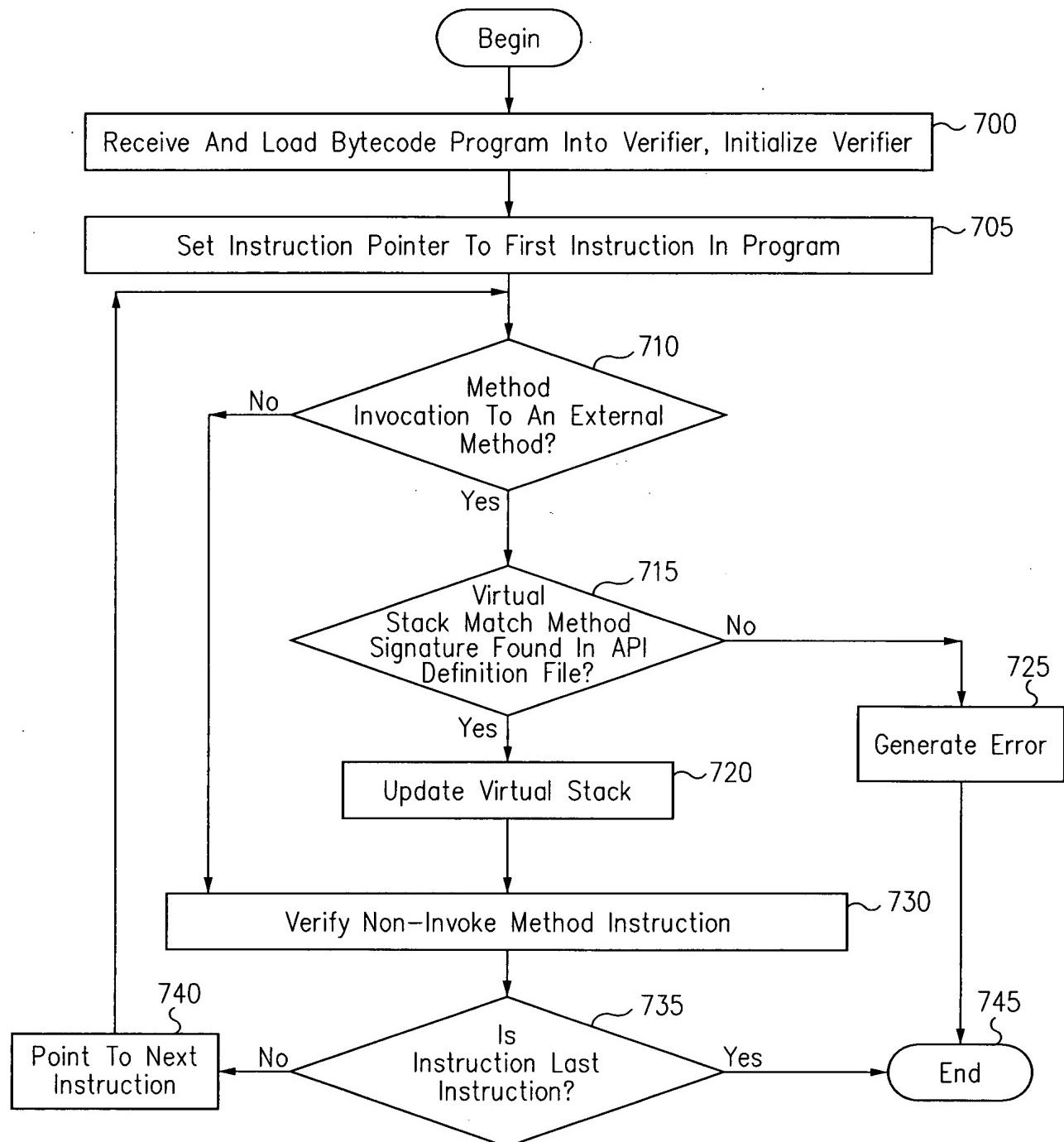


FIG. 10C

```

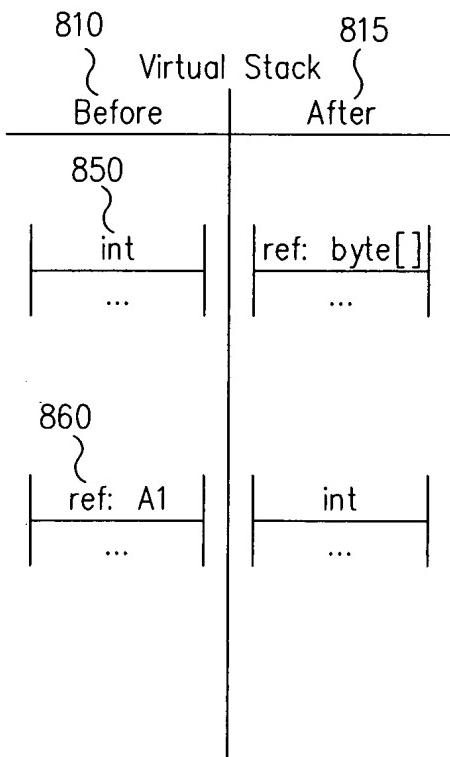
package a1; ~805
import L0;
class A1 extends Object { ~845
    void A10 (short s) { ~870
        byte ba[] = A11(s);
        ... ~850 ~830
        return;
    }
    byte[] A11 (int i) {
        byte ba[] new byte[i];
        ... ~880
        ba[0] =(byte)classL0.L01(this);
        ...
        return ba; ~840
    }
}

```

```

package L0; ~800
public class classL01 { ~865
    public static int L01 (Object o)
}

```



API Definition

FIG. 10D

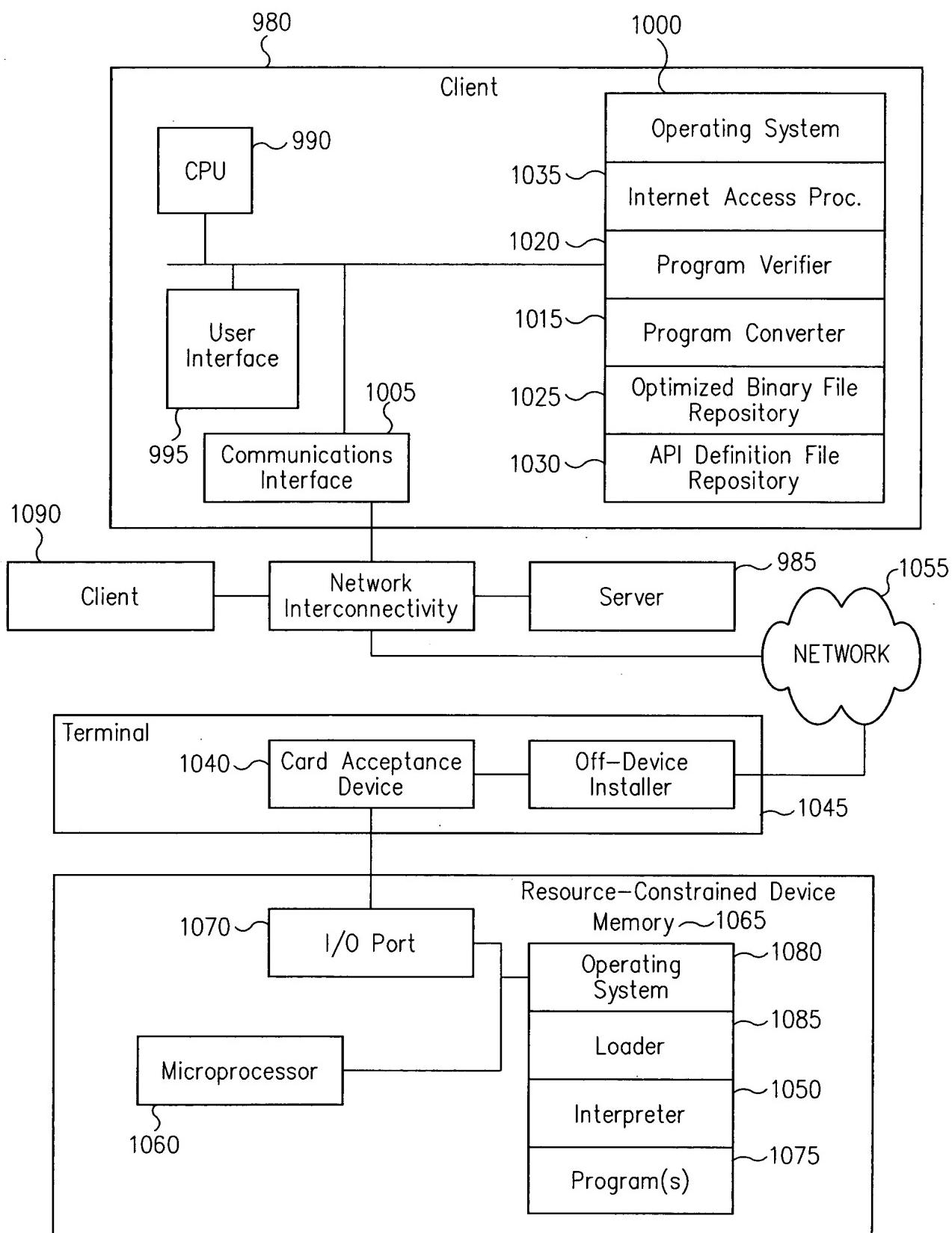


FIG. 11A

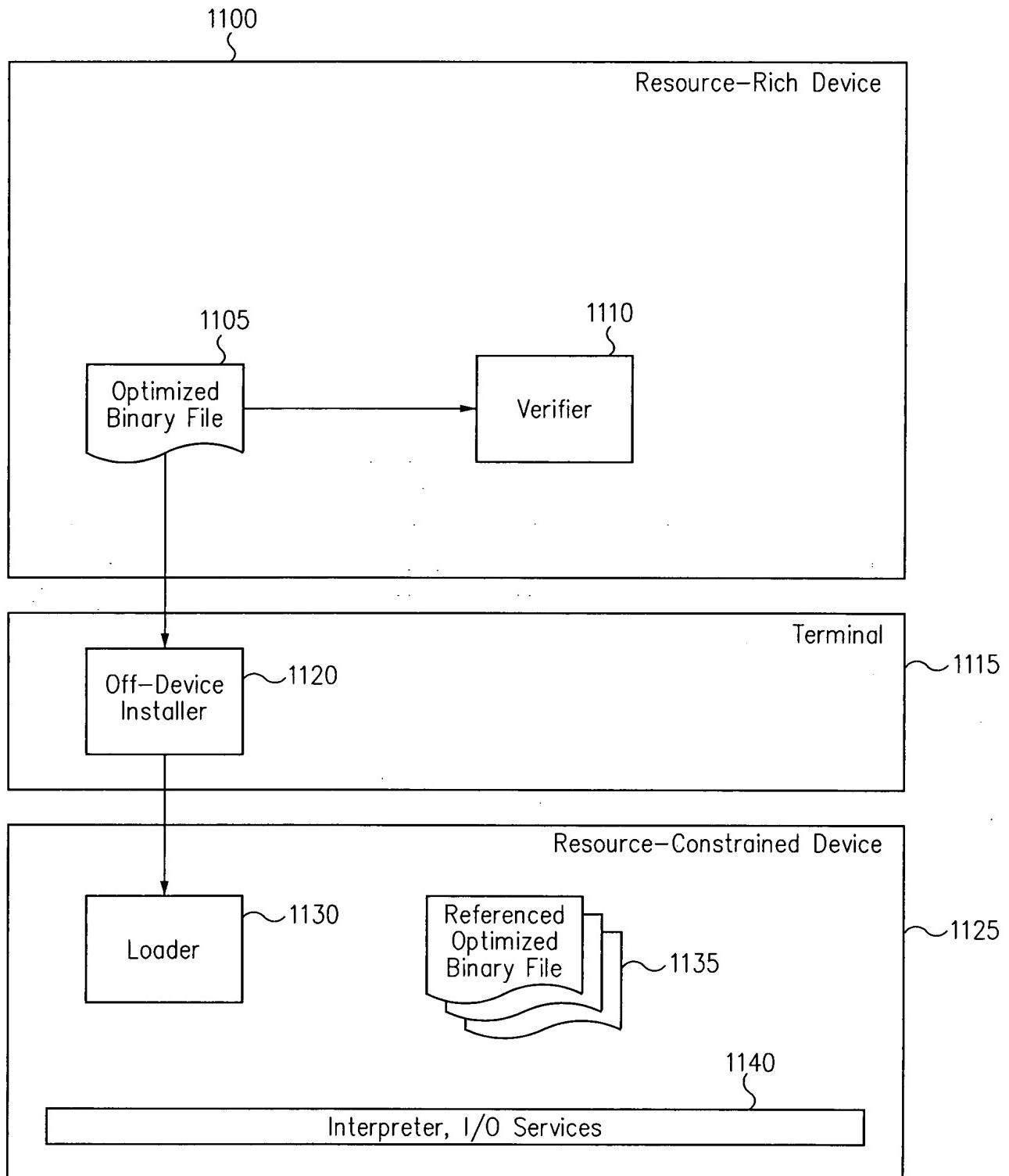


FIG. 11B

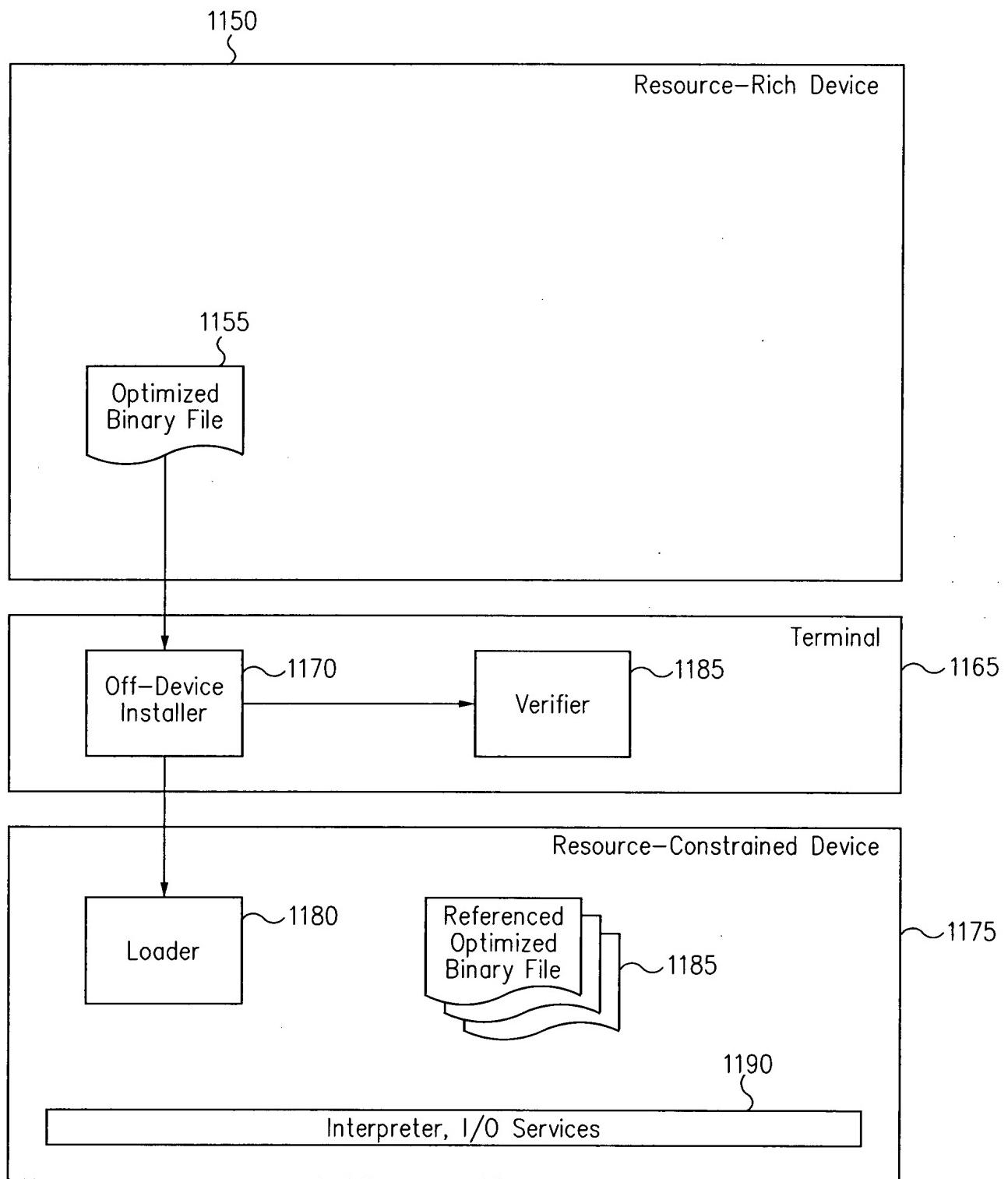


FIG. 11C

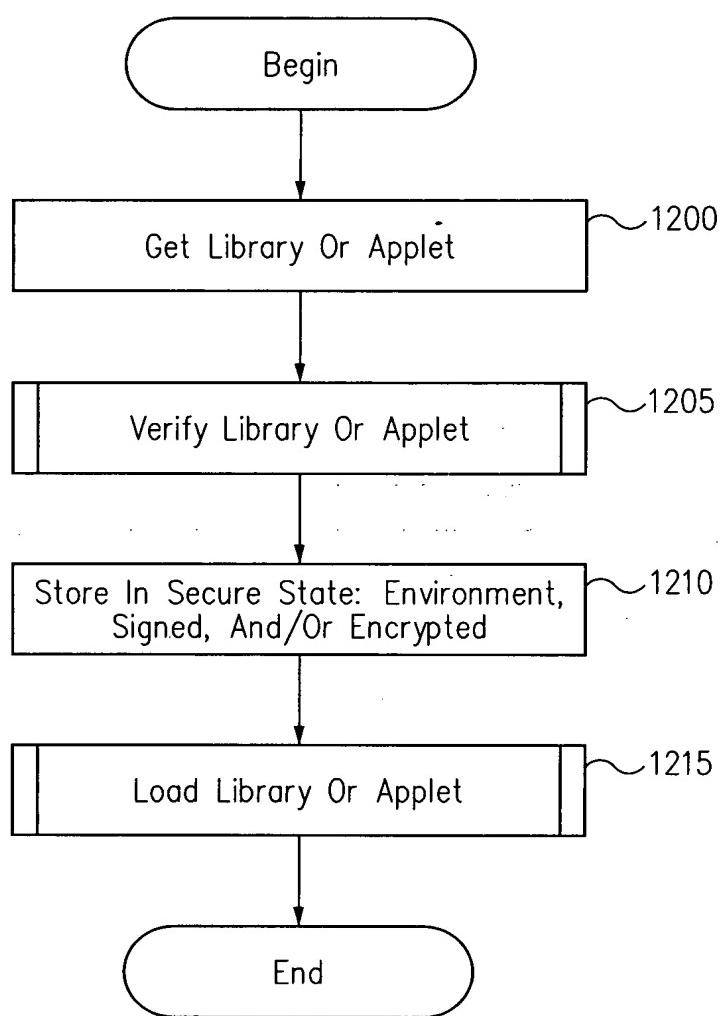


FIG. 12

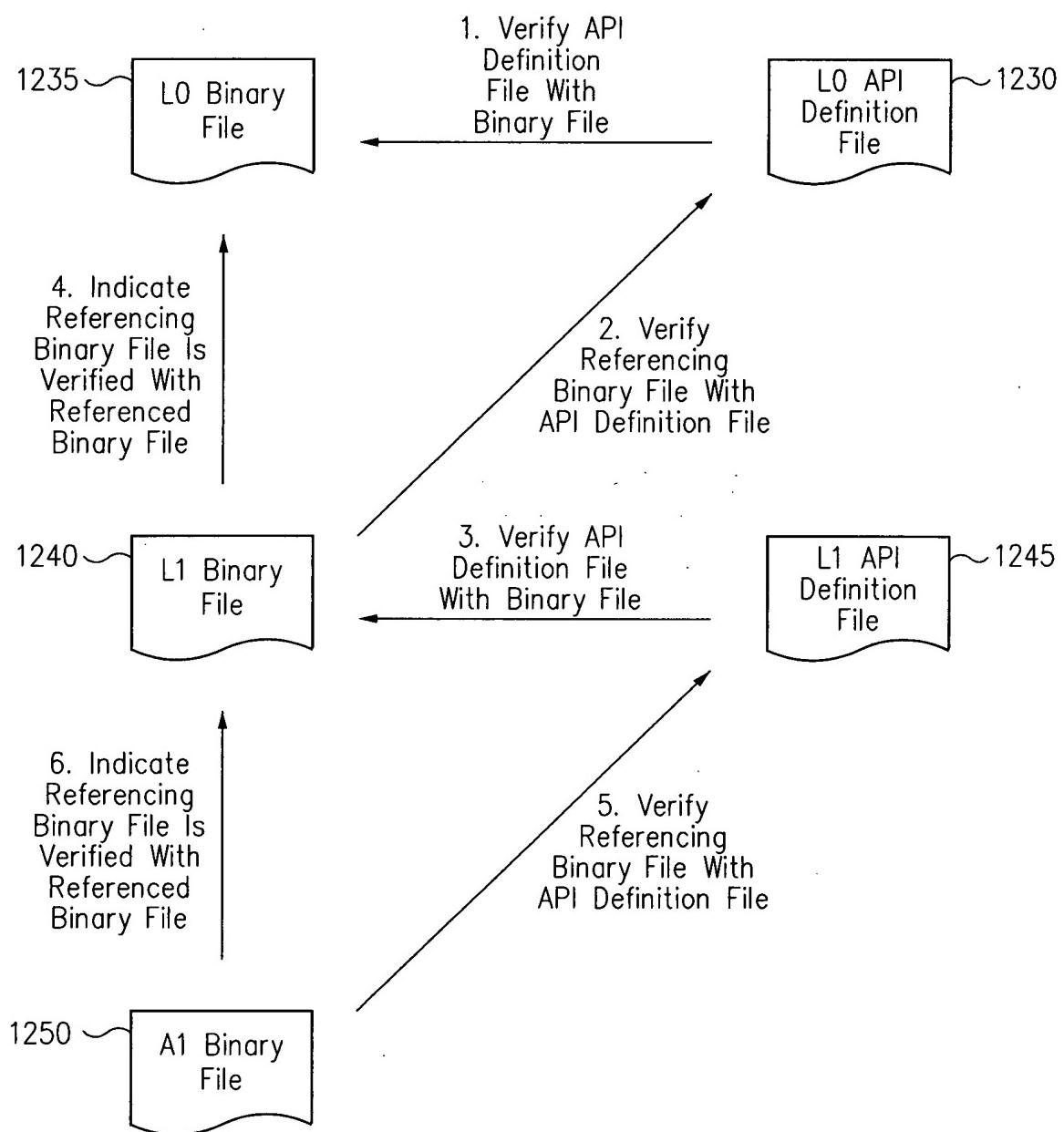


FIG. 13A

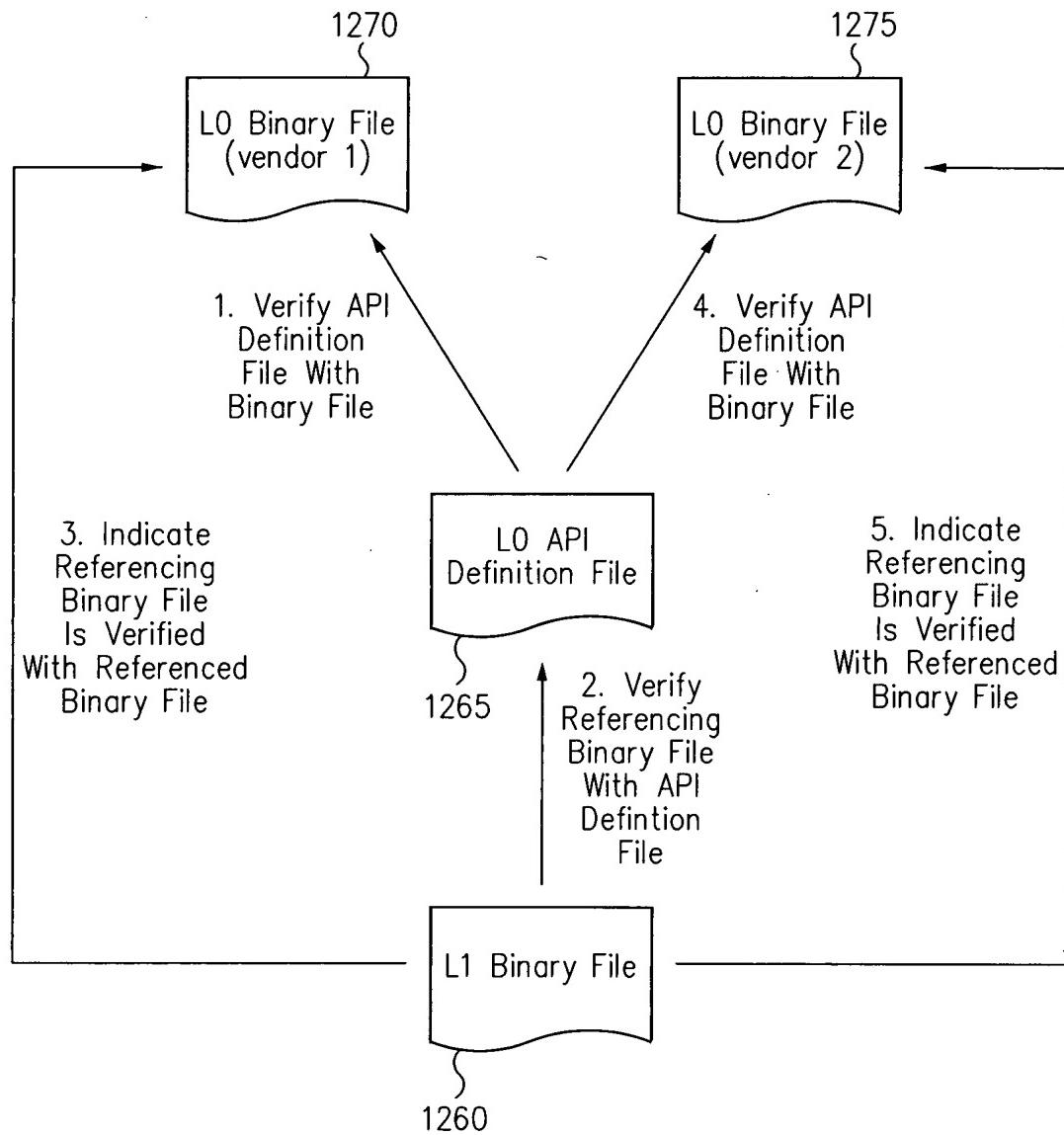


FIG. 13B

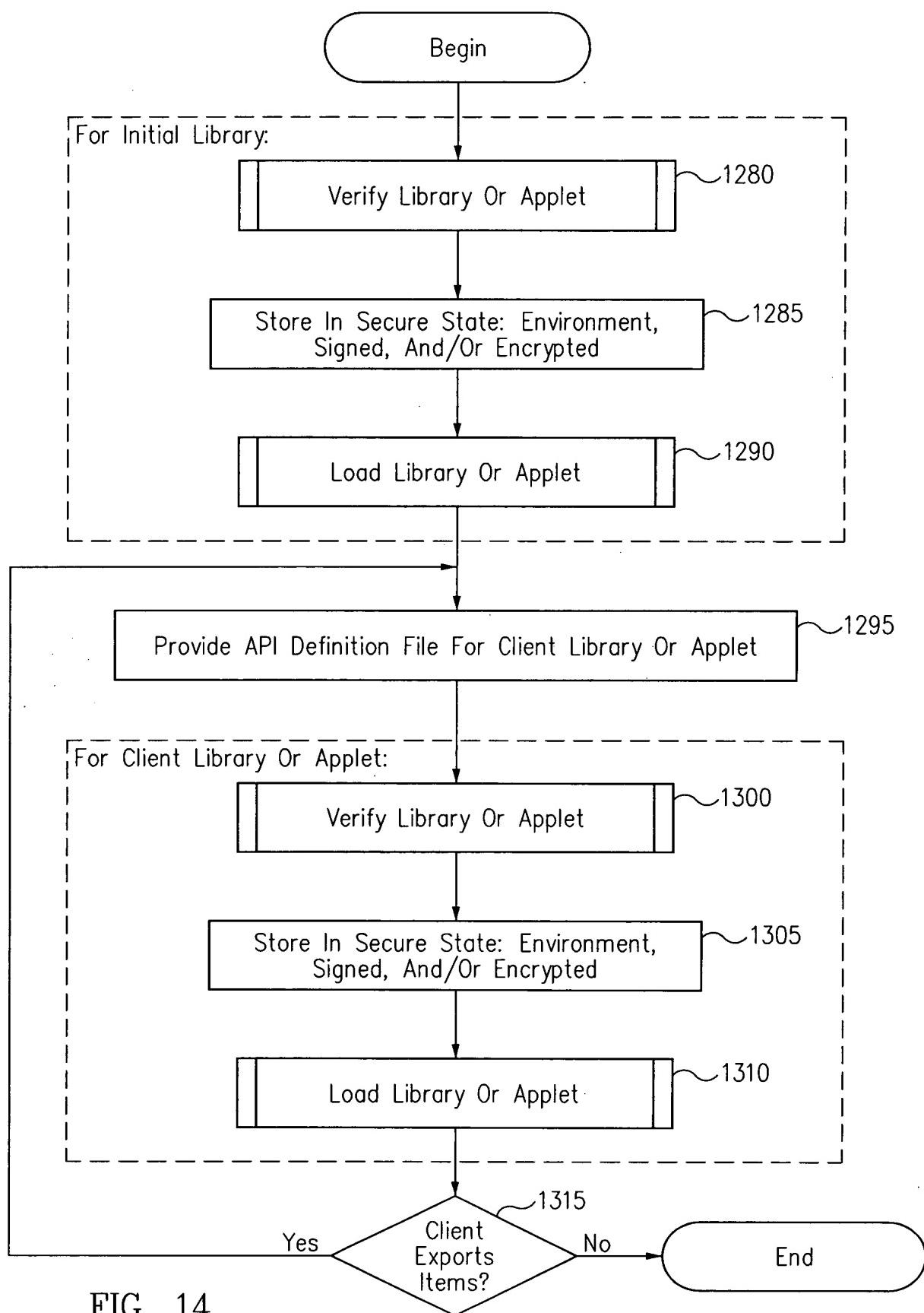


FIG. 14

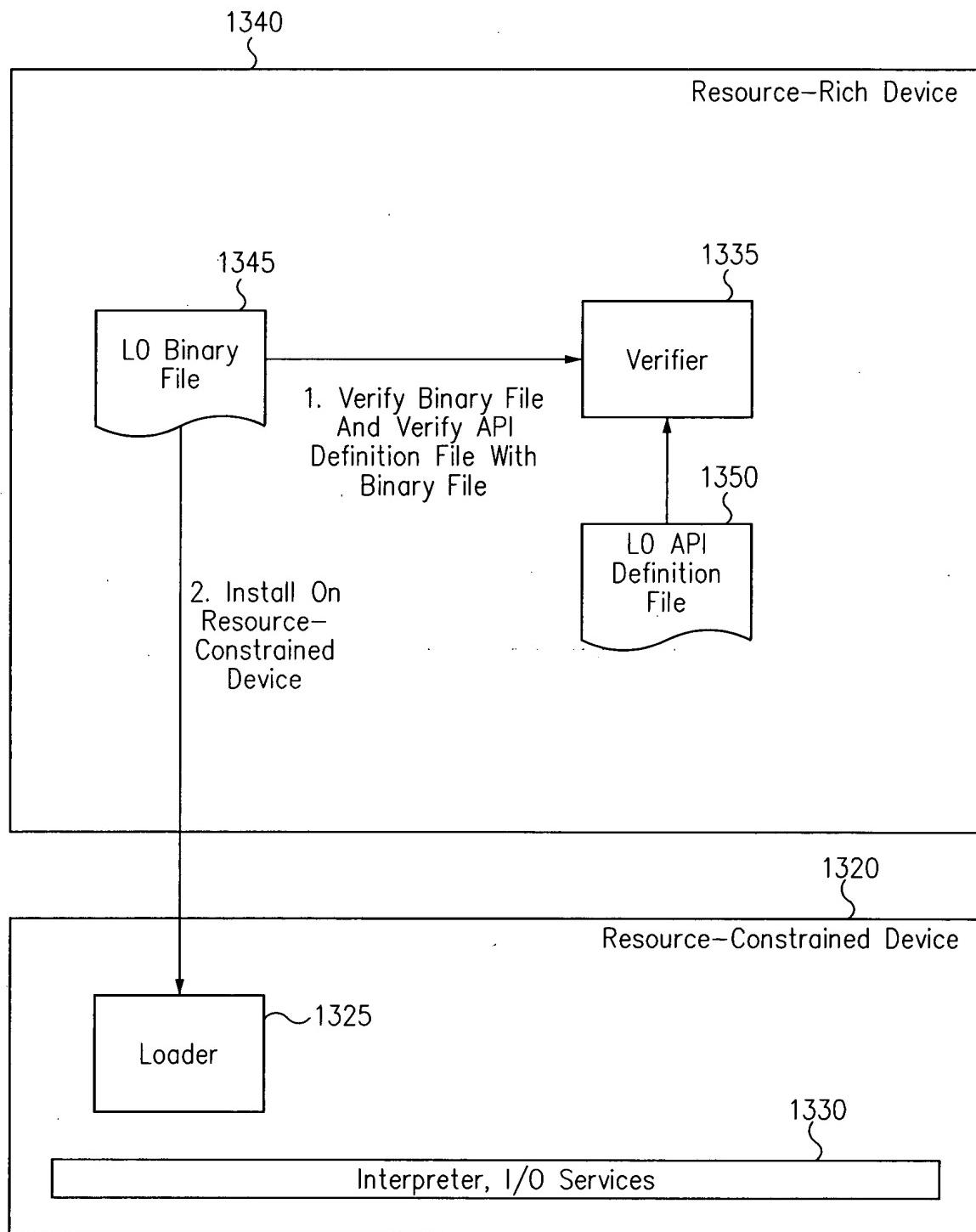


FIG. 15A

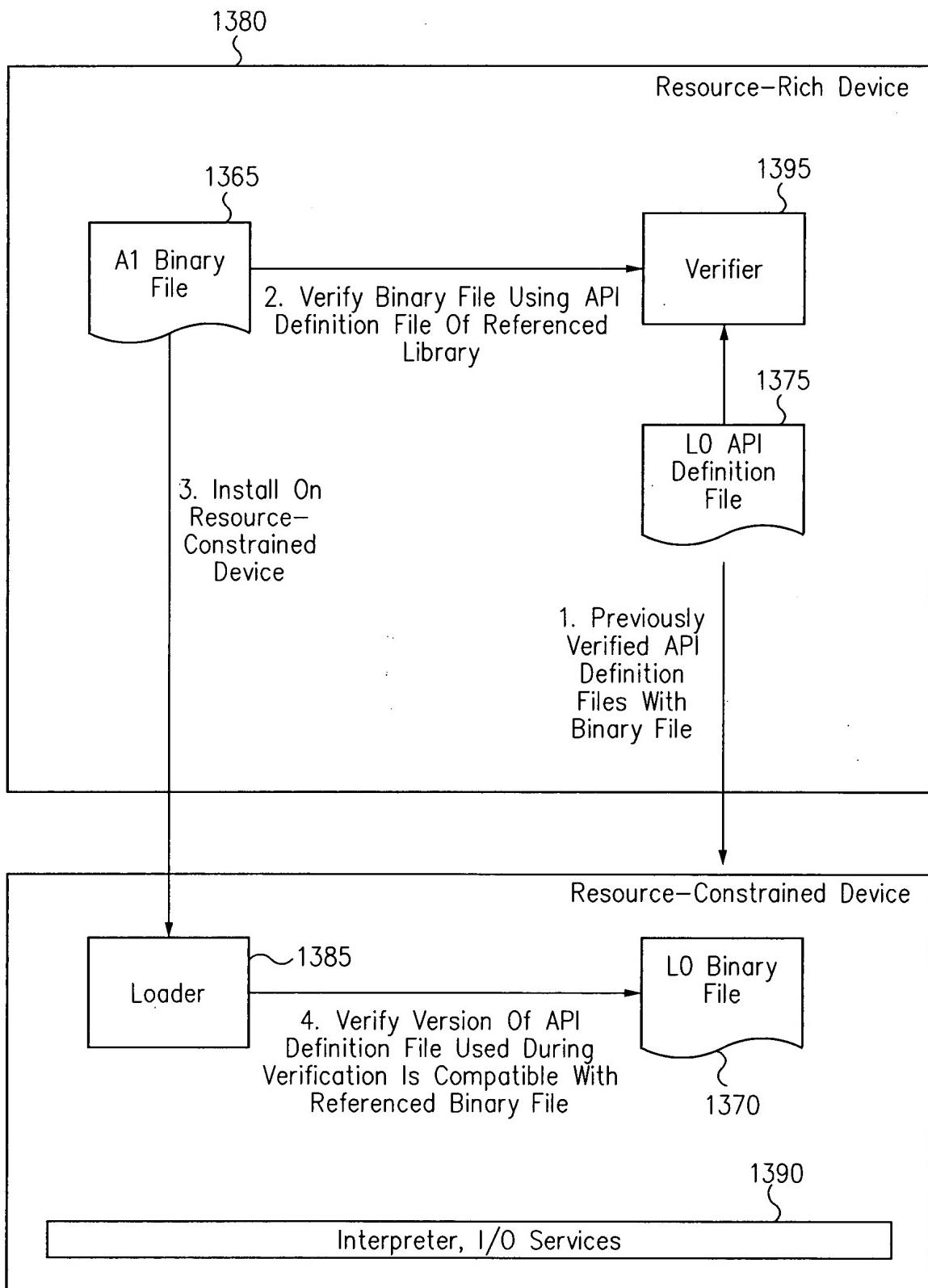


FIG. 15B

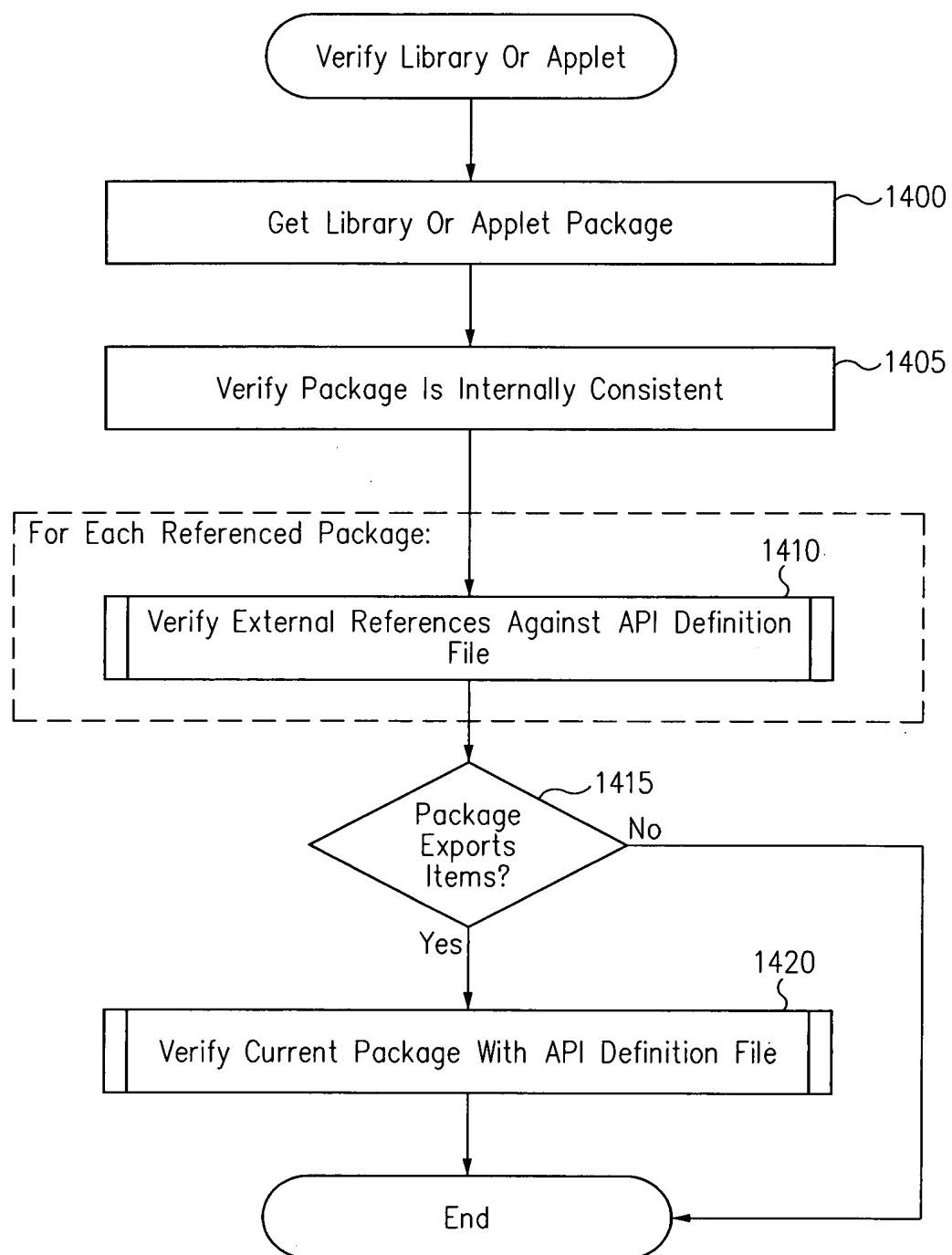


FIG. 16

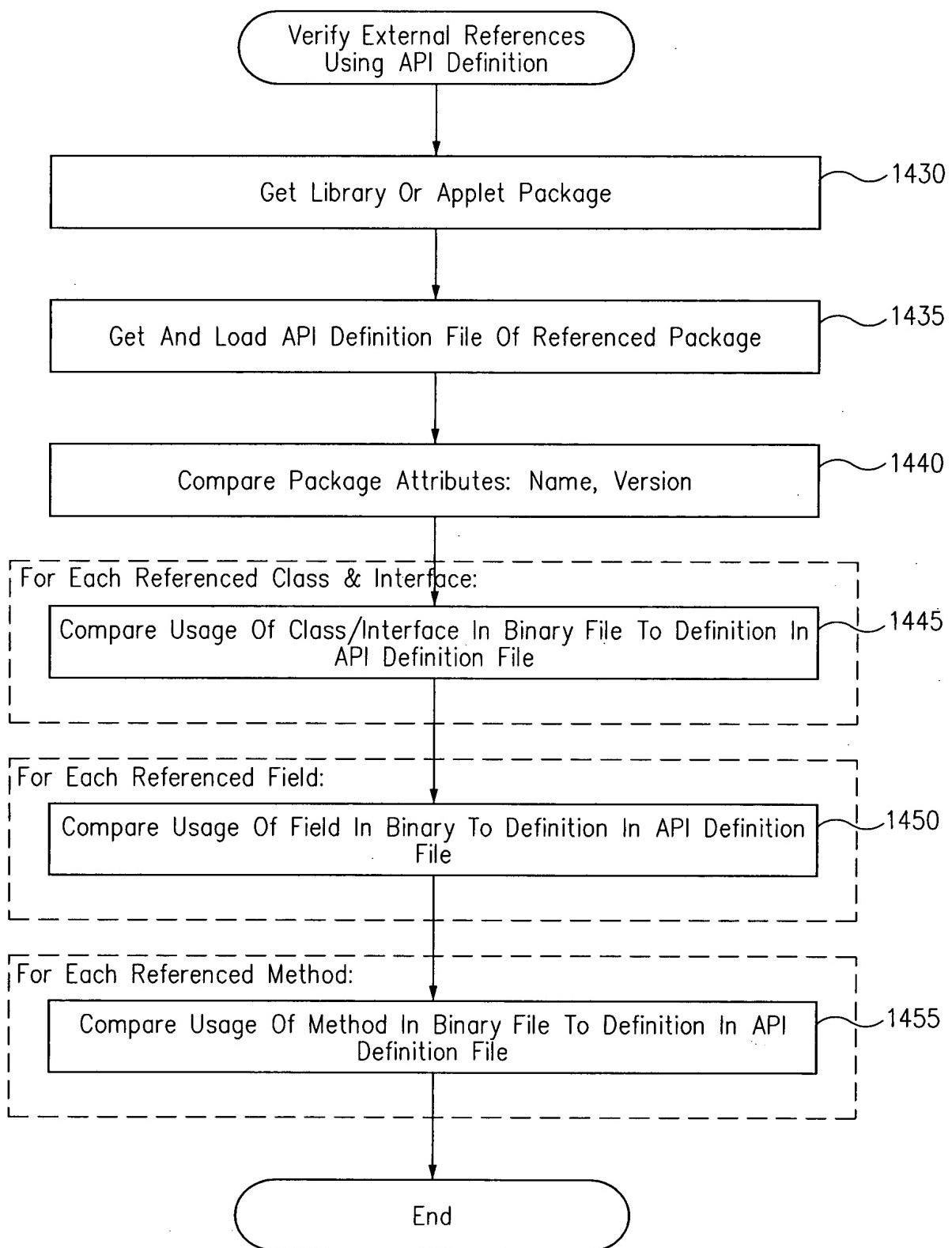


FIG. 17

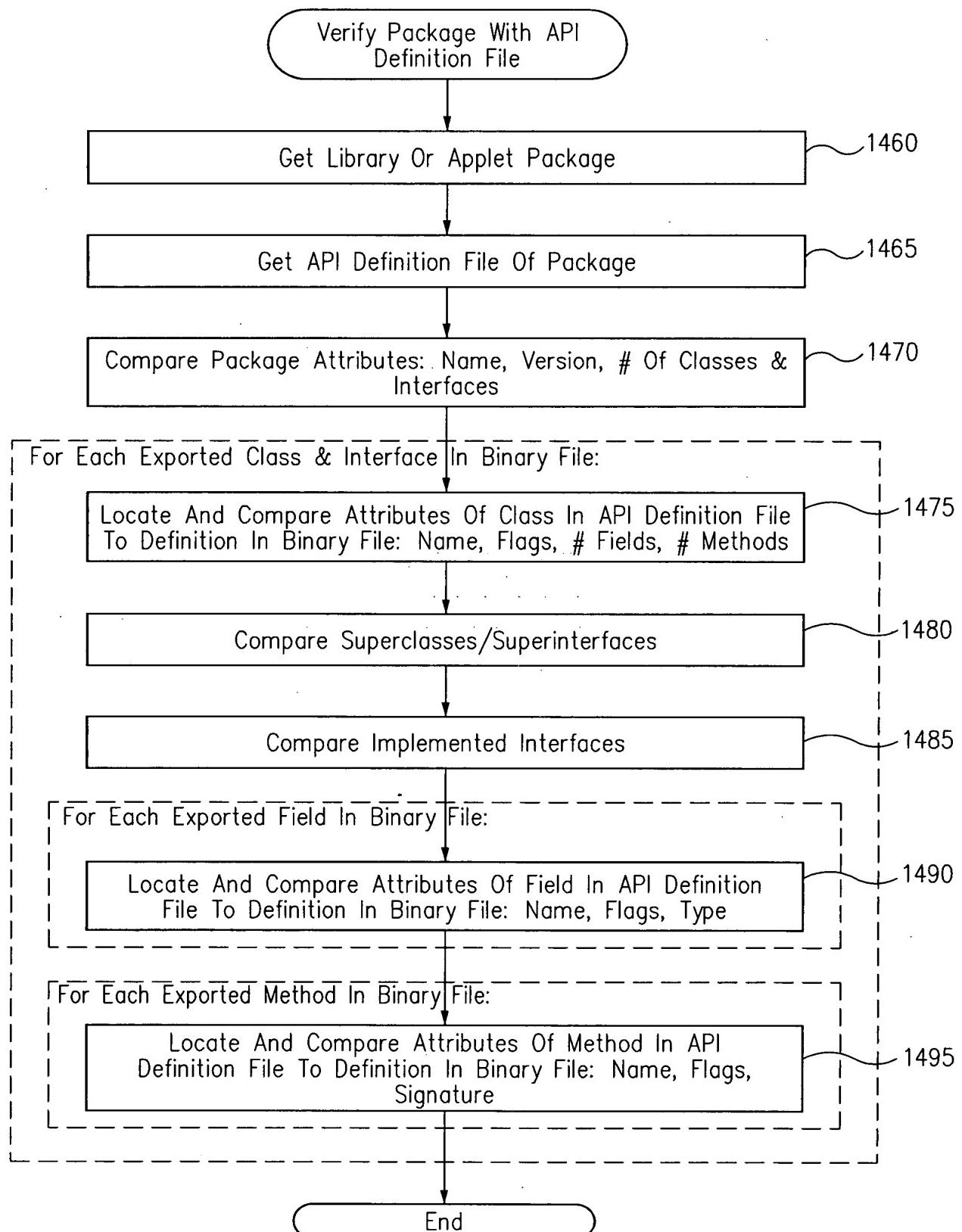


FIG. 18

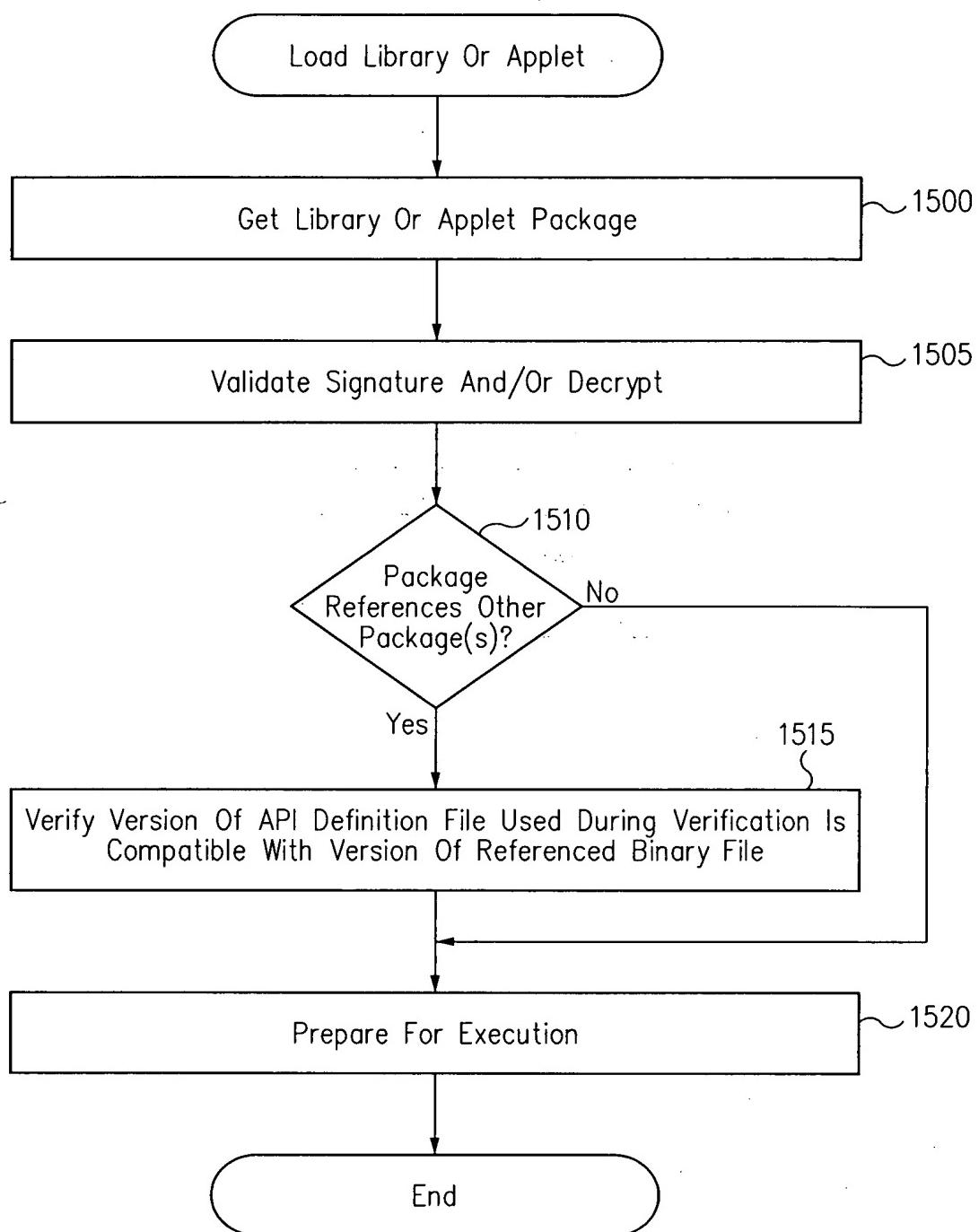


FIG. 19

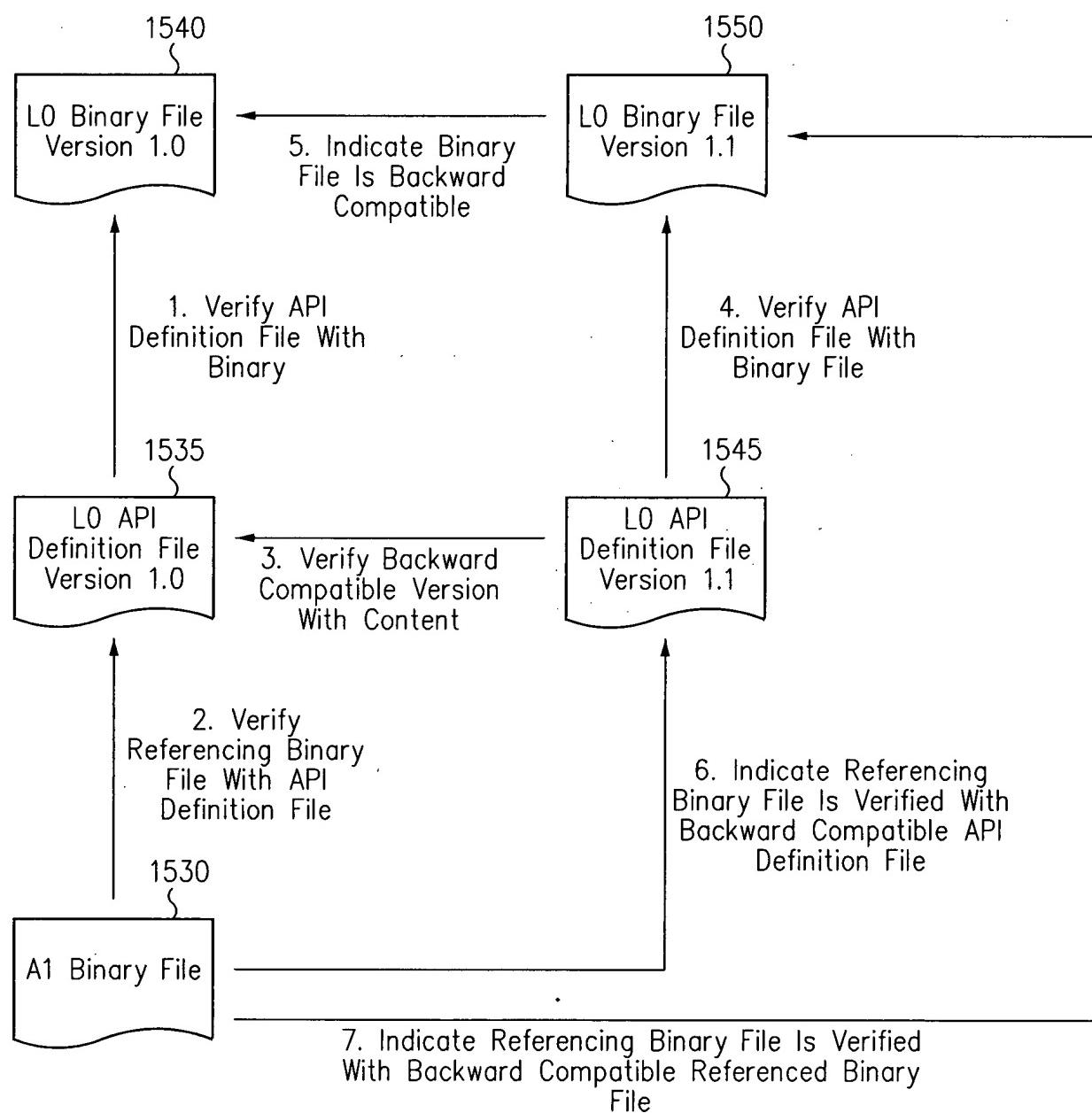


FIG. 20A

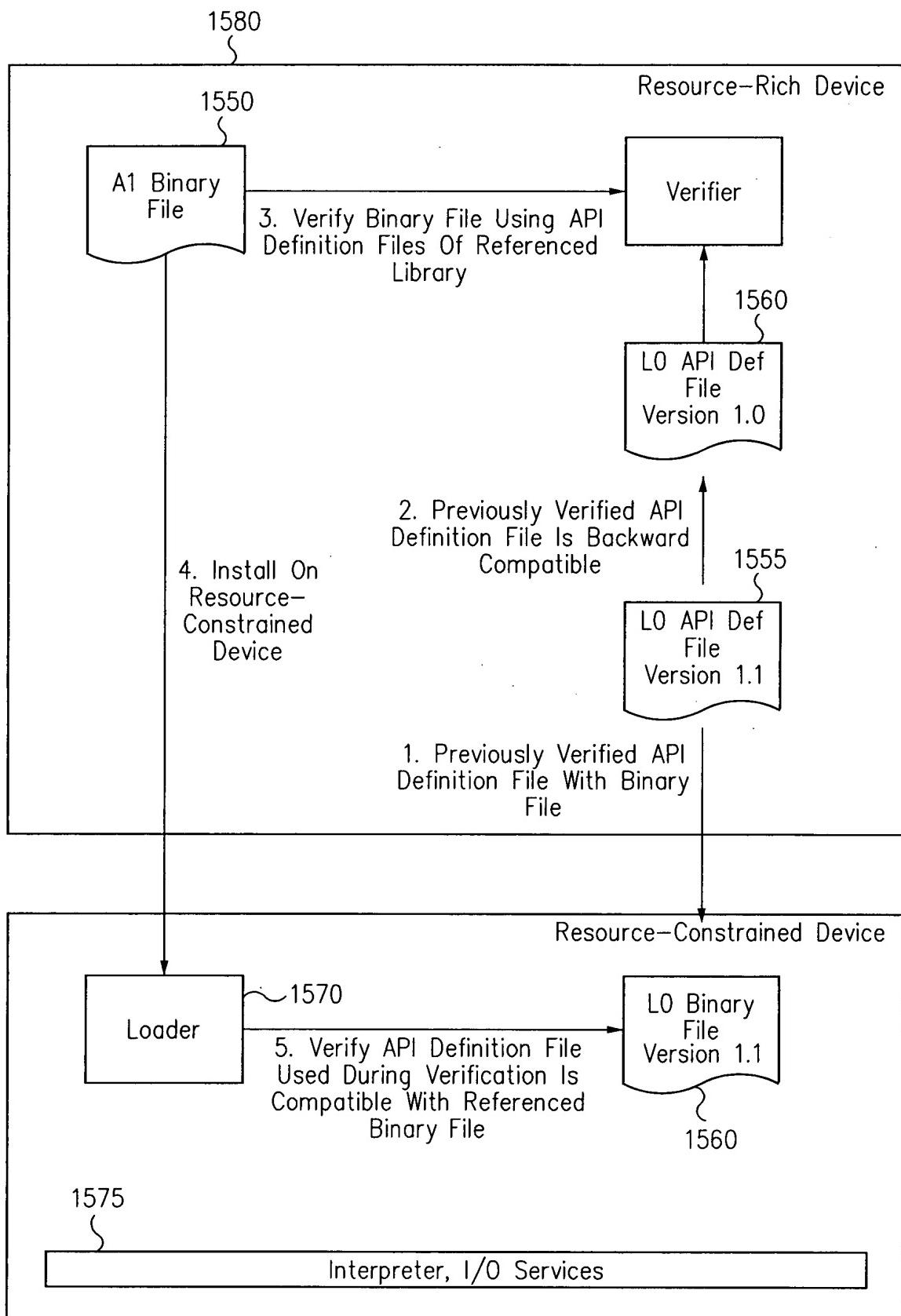


FIG. 20B

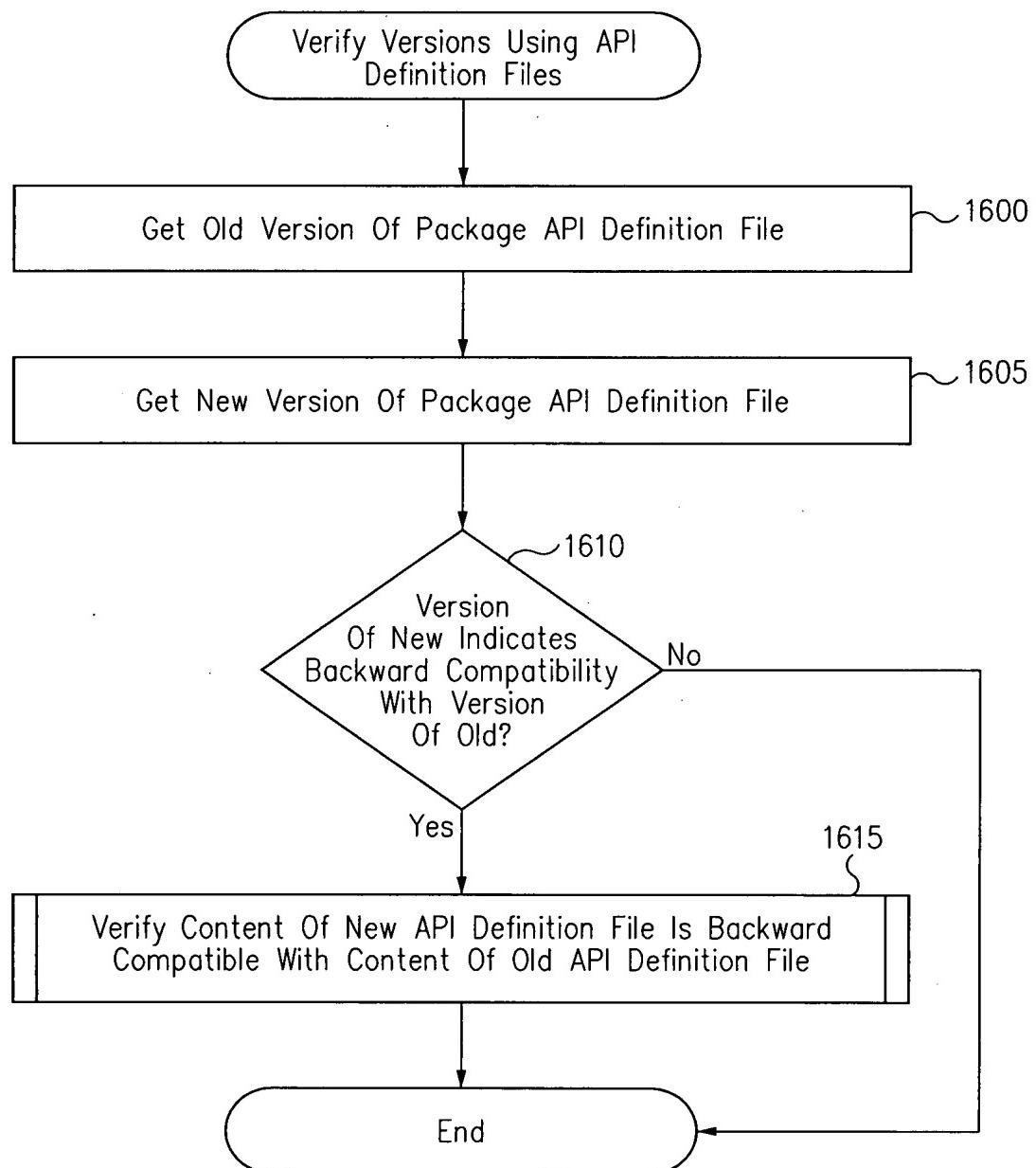


FIG. 20C

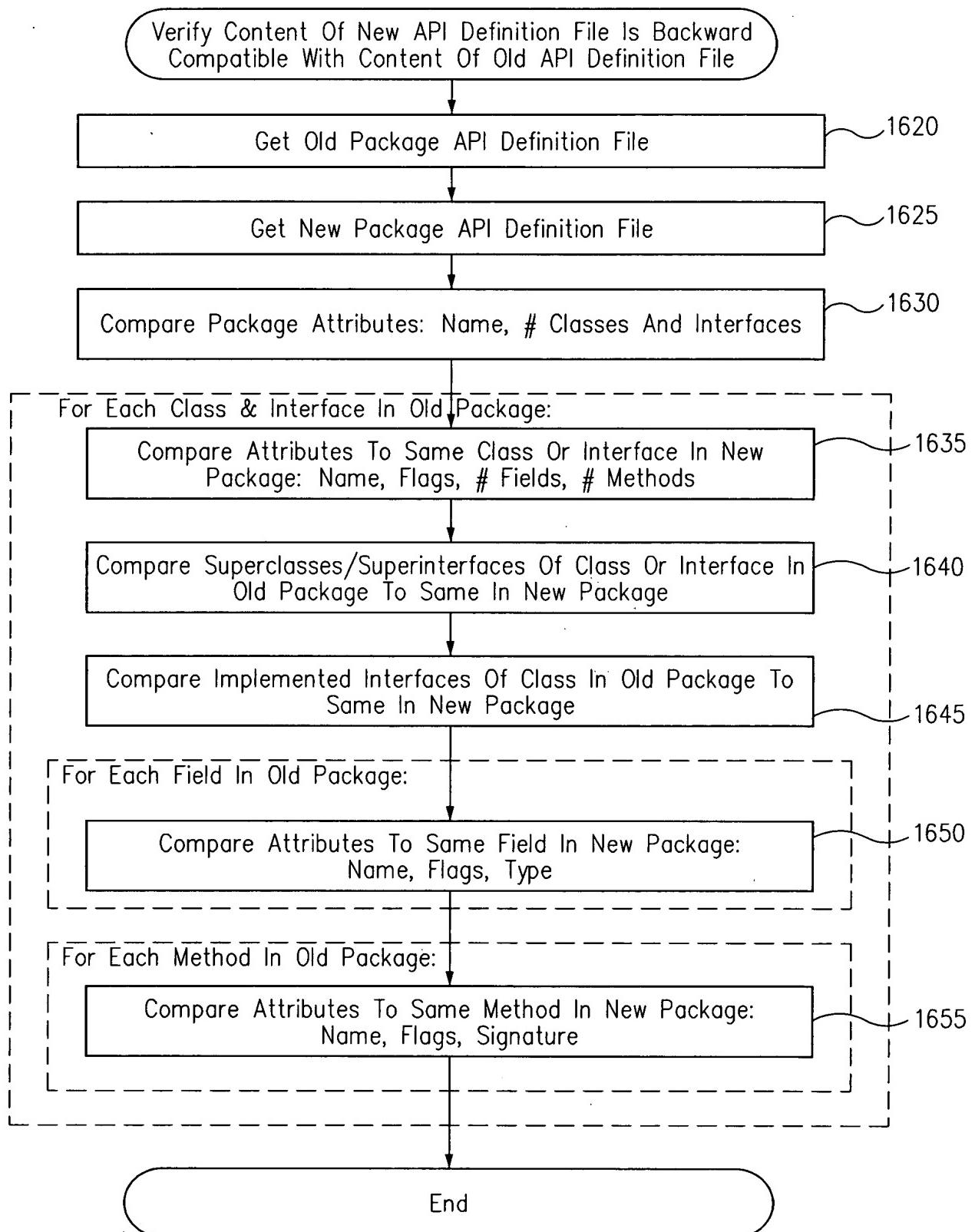


FIG. 20D

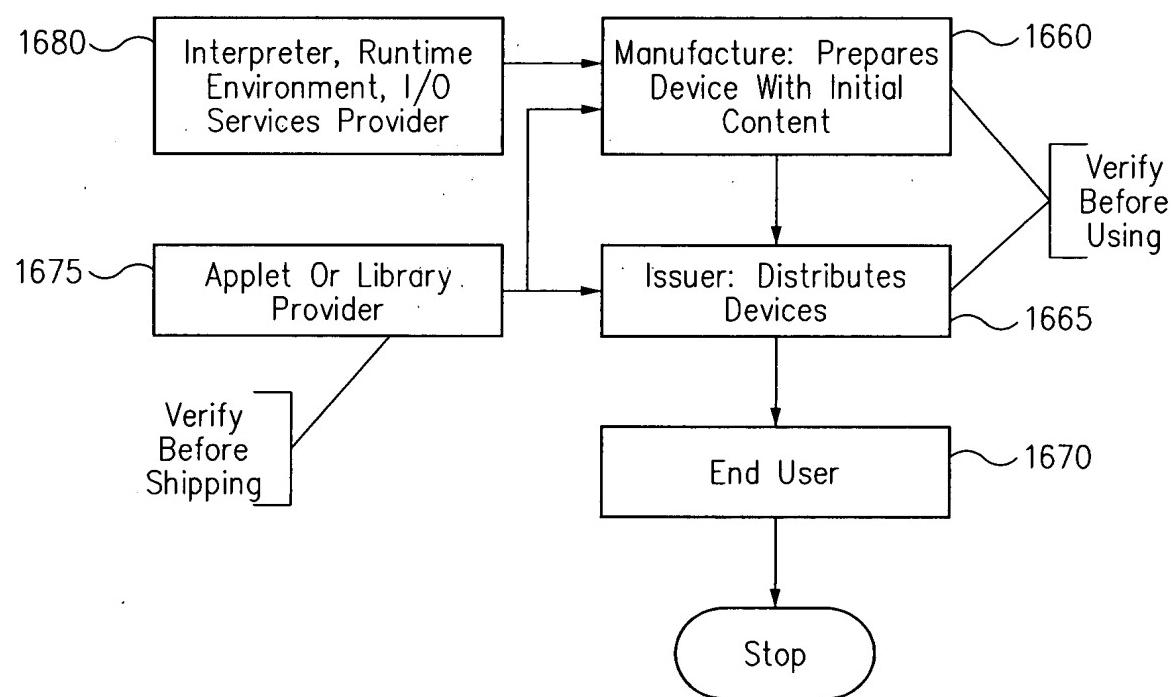


FIG. 21A

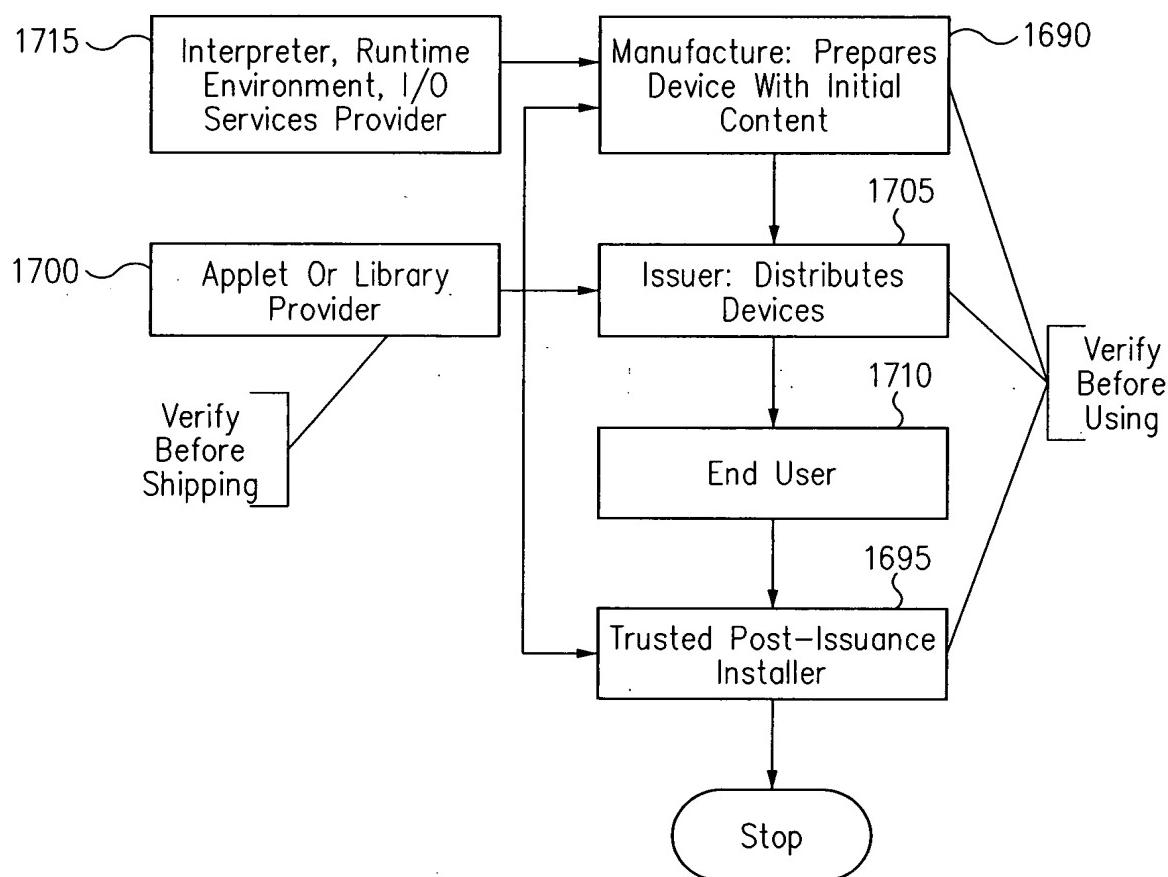


FIG. 21B

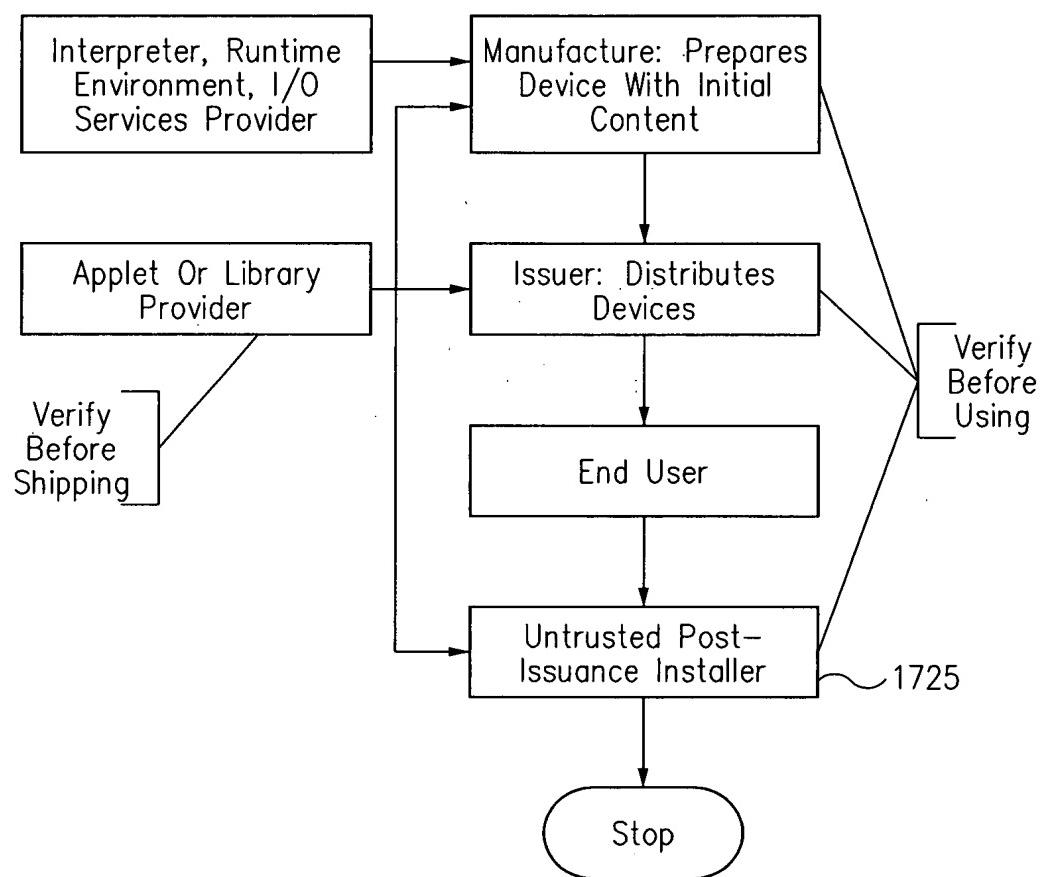


FIG. 21C

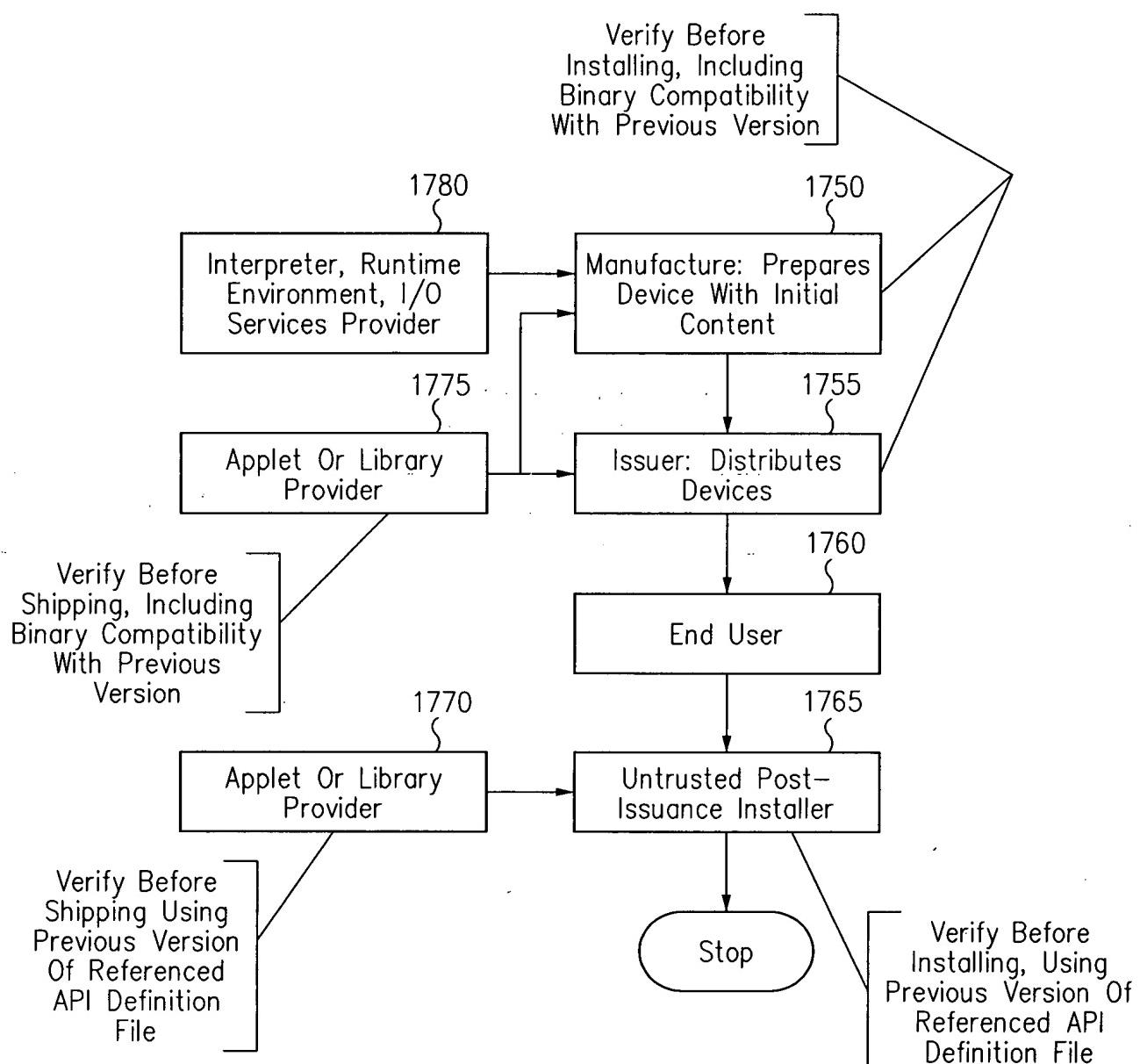


FIG. 21D